

Garfield Gladifying STEM

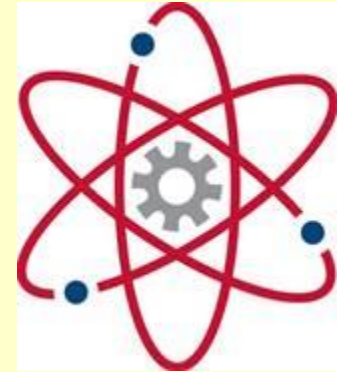


Our Game Plan For Success!



Garfield Demographics

- 86.5% Hispanic
- 9.1 % Native American
- 2.9% White
- 99.5% Free Meals
- 403 Students K-5



Garfield K-5 Classes

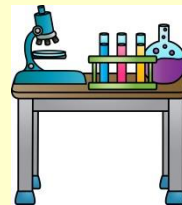


- K-3
 - 3 Teachers At Each Grade Level
 - All Day Kindergarten
- 4-5 Departmentalized
 - 90 minute Blocks 45 minute Core/45minute Workshop
 - Reading/Social Studies Teacher
 - Science/ Writing Teacher
 - Math Teacher
- Teachers have 30min Lunch-30min Planning 40 Min Grade Level PLC Daily

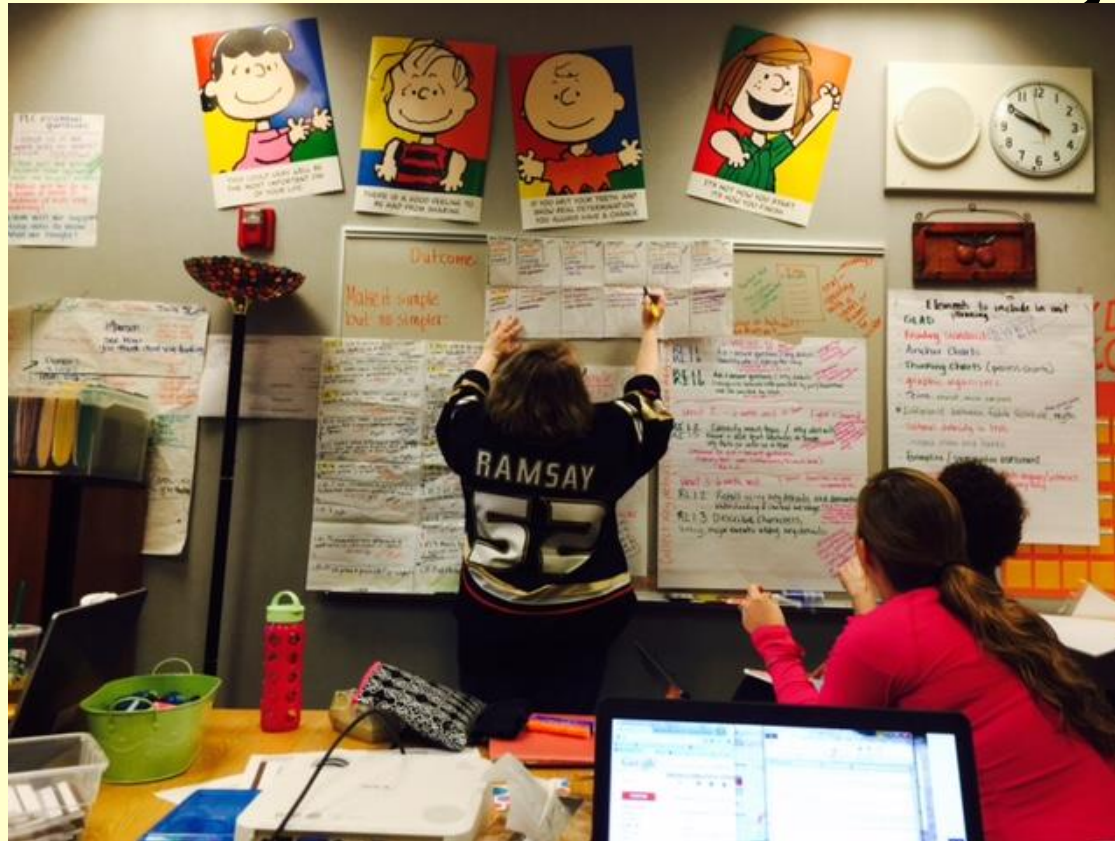


K-5 PLTW STEM

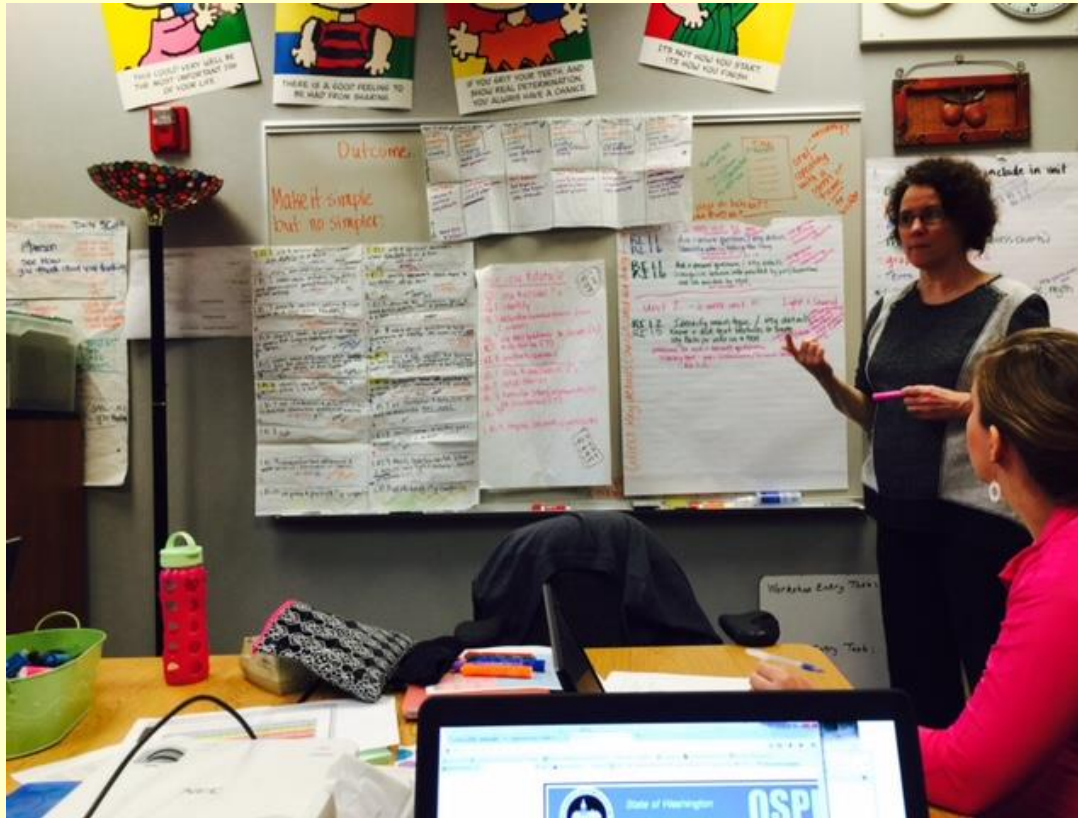
- PLTW STEM Journey 2013-2014
- Nation Wide PLTW Grant
- Our Master Scientist Margo Trudeau
- K-5 Six Staff Implementation of 2 Modules
- Gladifying PLTW 2 Modules
- 2014-2015 All Staff PLTW Certified
- NGSS Units of Study



Backward Planning



Backward Planning



Backward Planning

Kindergarten - Garfield

1

UNITS	ALL ABOUT ME	SCHOOL ENVIRONMENT	WEATHER
TIMELINE	3 WEEKS	6 WEEKS	6 WEEKS
ESSENTIAL UNDERSTANDINGS	Students will understand the everyone is unique and that's ok.	Understand the purpose for rules. There are different rules and expectations in every setting. Learning Rules is important to function well in a setting.	Weather impacts humans no matter where you are. People can design and create structures to lessen the impact of weather. Weather conditions occur in patterns over time.
SOCIAL STUDIES & SCIENCE STANDARDS	SOCIAL STUDIES	SOCIAL STUDIES	SCIENCE
	4.1.1 understands and creates timelines to show personal events in a sequential manner.	1.1.1 Understand the key ideas of justice and fairness in the context of the classroom.	K-ESS2-1 Use and share observations of local weather conditions to describe patterns over time.
	5.1.1 Understands ones point of view.	1.1.2 Applies the ideals of justice and fairness when making choices or decisions in the classroom or on the playground.	K-PS3-1 Make observations to determine the effect of sunlight on Earth's surface.
	5.3.1 States own view points and listens to view points of others	1.2.1 Remembers who the people are that make and impliment the rules in a school.	K-PS3-2 Use tools and materials to design and build a structure that will reduce the warming effect of sunlight on an area.
	5.4.1 Retells and explains personal history.	5.1.2 Evaluates the fairness of ones point of view	K-ESS3-2 Ask questions to obtain information about the purpose of weather forecasting to prepare for, and respond to, severe weather.
		5.2.1 Understands how to ask questions about the school community and classroom.	
READING STRATEGIES (Matched to CCSS)	Schema	RL.K.7 Making Connections	Predicting
	Visualization	RL.K.1 & RL.K.4 Asking Questions	Confirming

G/S= Guidance and Support
P/S=Prompting and Support

D.D.W=Drawing, Dictation, and Writing

Lopez, Madden, Sanderson 3/31/2015

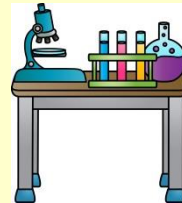
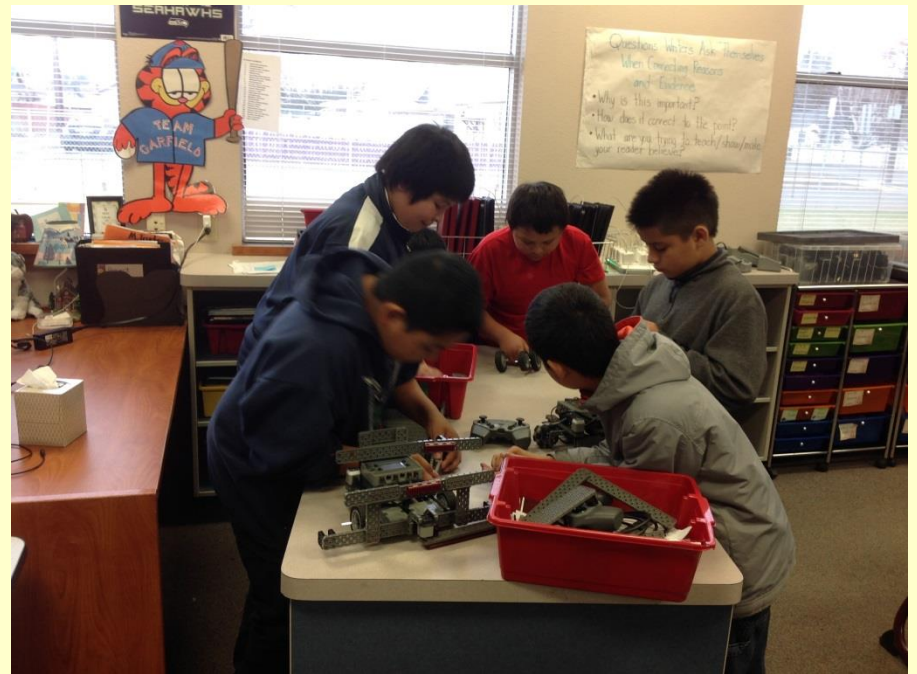


5th Grade Modules

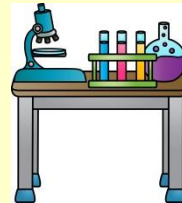
- Robotics and Automation
- Robotics and Automation:
 - Challenge Programing



Engineering Design Challenge

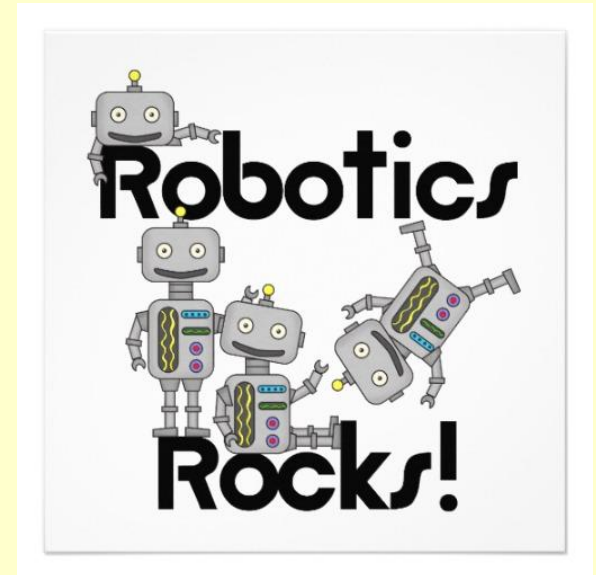


Engineers Programming Robots





Team Tasks

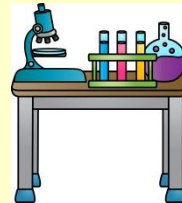
- Roles
- Everyone Contributes
- Academic Language
- Builds Leadership
- They do GRR



Cognitive Content Dictionary

- Major Component Modules
- Clarifying & building Vocab
- Big Idea

New Word	Predictions	Definition
^{5/11} ^{5/11} ^{5/11} criteria noun Greek 1605-1615 judge, decide.	abacteria per... .. when you cry- bacteria a robotic part steps of some- thing wire	A rule for evaluating something 
^{4/11} ^{4/11} constraint noun Middle English 1350-1400 constraite	something that holds you back things that hold other things things that can't move something that holds something straight to hold some- thing	something that limits or restricts 



Variables Chant

Tune Them Bones



VARIABLES

The manipulated variable gets changed.
The manipulated variable gets changed.
The manipulated variable gets changed.
In an experiment!
The responding variable is affected.
The responding variable is affected.
The responding variable is affected.
In an experiment!

The controlled variable always stays the same.
The controlled variable always stays the same.
The controlled variable always stays the same.
In an experiment!
We record all the data and repeat the trial.
We record all the data and repeat the trial.



Engineers

- A Student Co Wrote
- Grade Level Pride
- Student / Hand Motions



Engineers
(tune: Beverly Hillbillies)

Engineers, engineers, engineers
Engineers ask, explore, then they model
Engineers, engineers, engineers
Yes engineers evaluate and explain.

Engineers, engineers, engineers
Engineers ask "What do I need here?"
They explore how others have tried to solve the problem
Then they model and make a prototype.

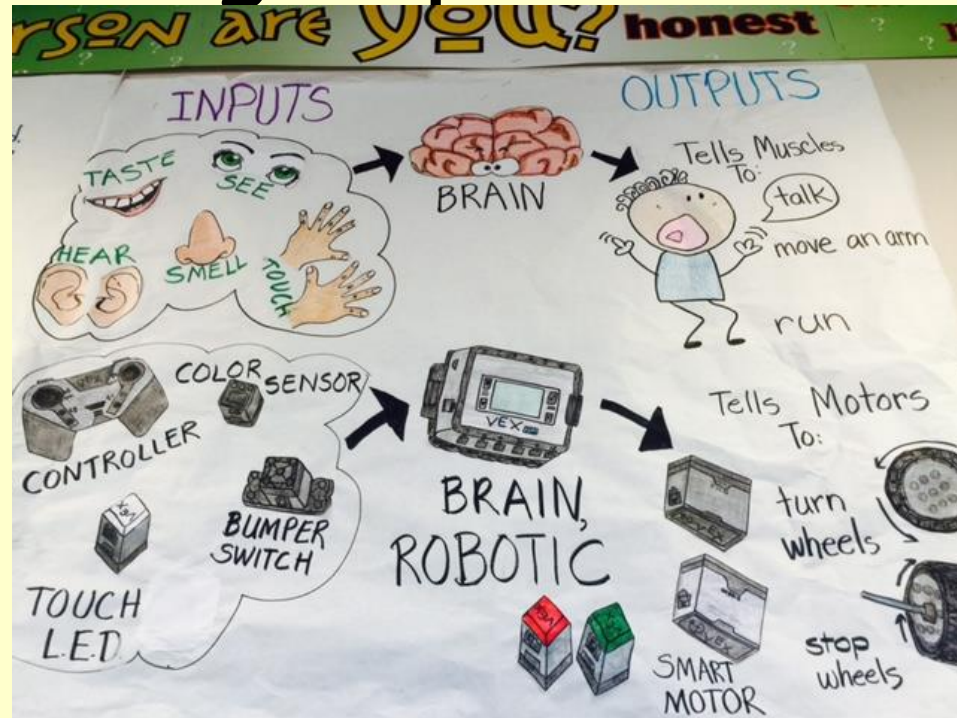
They evaluate, then design a test
They also explain and tell how it went
Yes, that's what engineers do! do! do!
To get the job done for you!

By: Julisa C.
and Mrs. Trudeau

Pictorial Input Chart

Understanding Inputs & Outputs

Developing a Visual Understanding



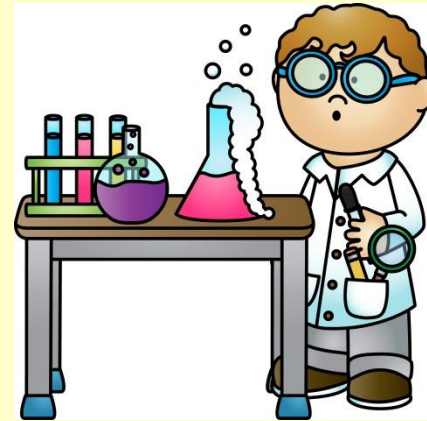
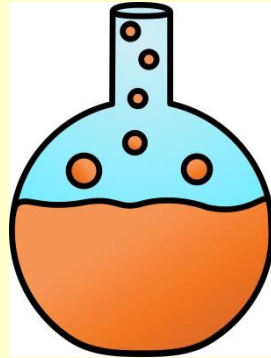
Evaluating Engineering Design

- Student Solve Real Life Problem



2015-2016 Modules

- Infection: Detection
- Infection: Modeling and Simulation

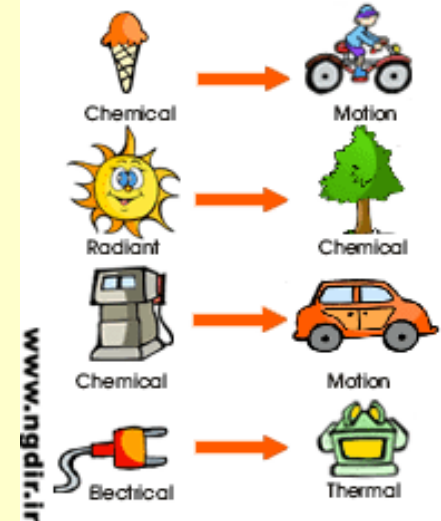


4th Grade

- Modules
 - Collisions
 - Conversions



Energy Transformations

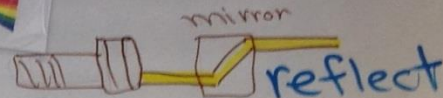
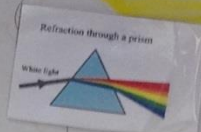
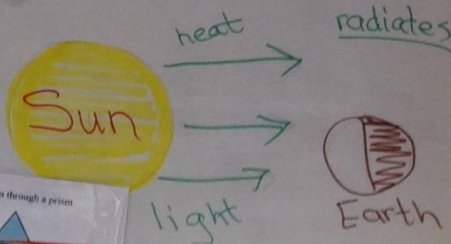


conduction

Transfer of ENERGY



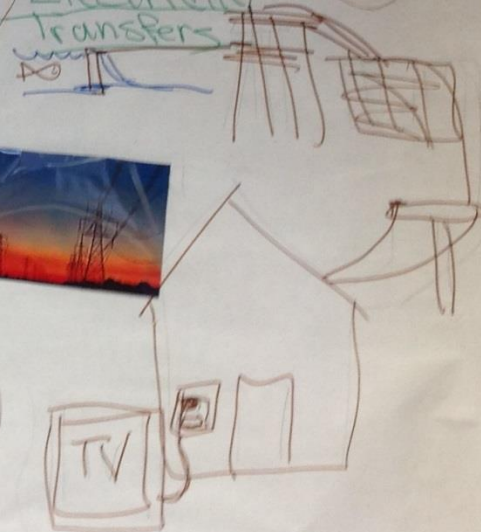
Light Tran



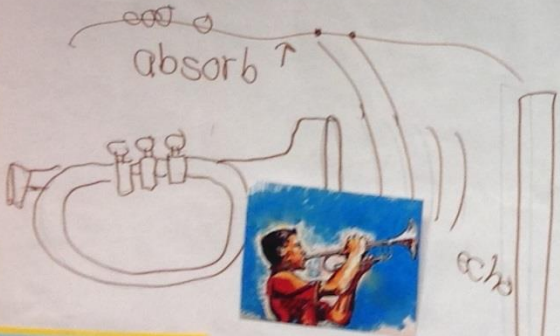
radiate

transfer

Electricity transfers



Sound Transfer



echo

absorb

absorb

Motion Transfer

Kinetic energy moves

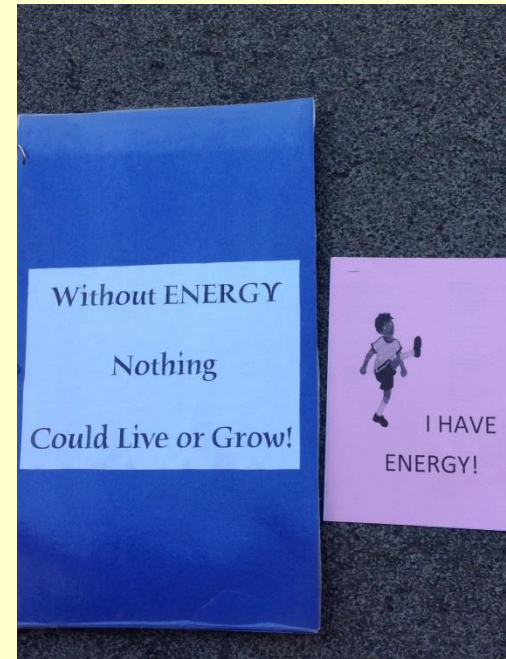


potential energy

Coils

Big Books

- High Academic Language
- Intro Vocabulary



Collisions



Auto Desk Publisher

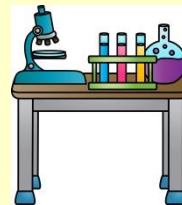


Simple Machines

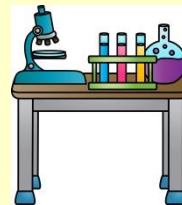
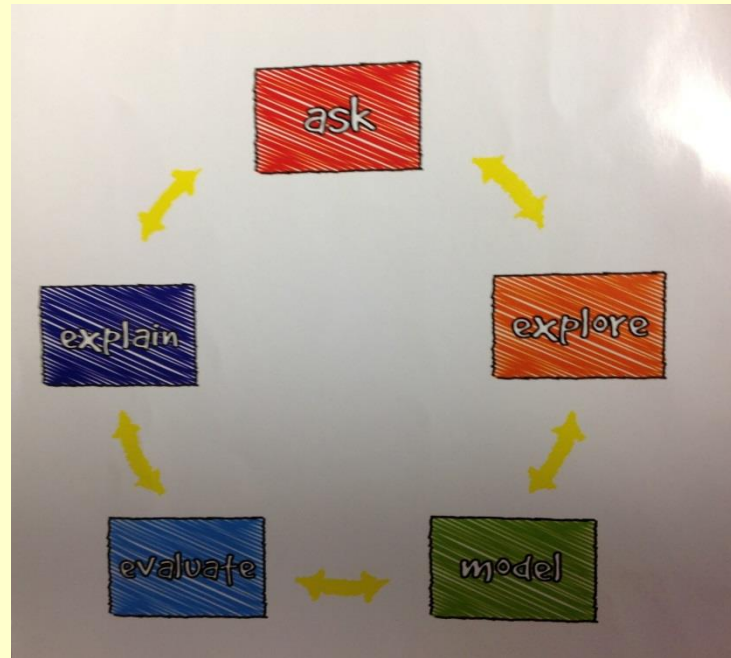
- Review
- Front Loading



Student Collision Testing



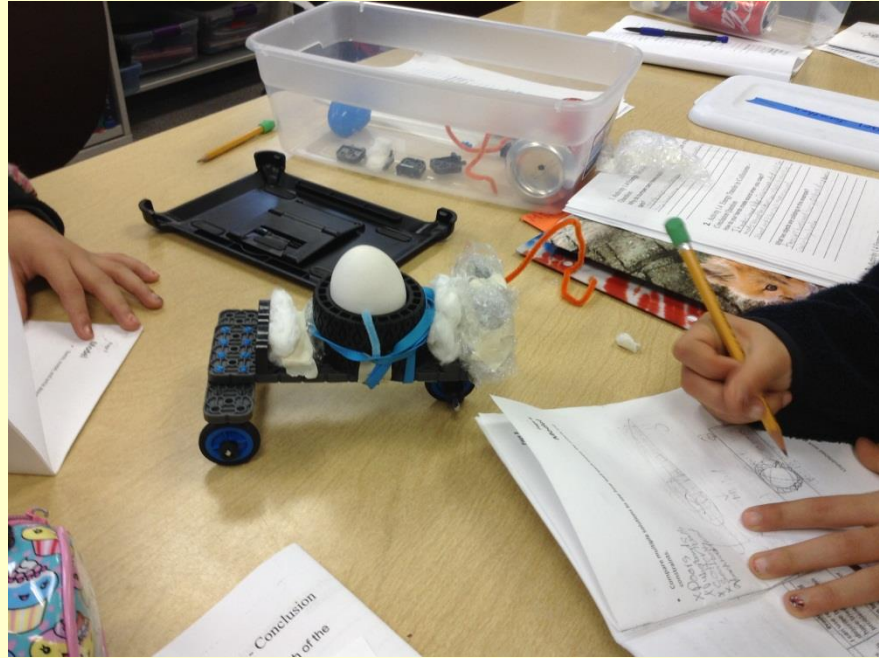
Engineering Design Process



Collisions Final Project



- Materials Triads



Collisions



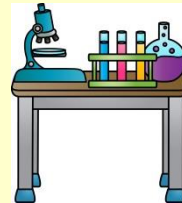
- Real Life Problem
- Design Challenge
- Engineering Design Process
- Child Restraint System



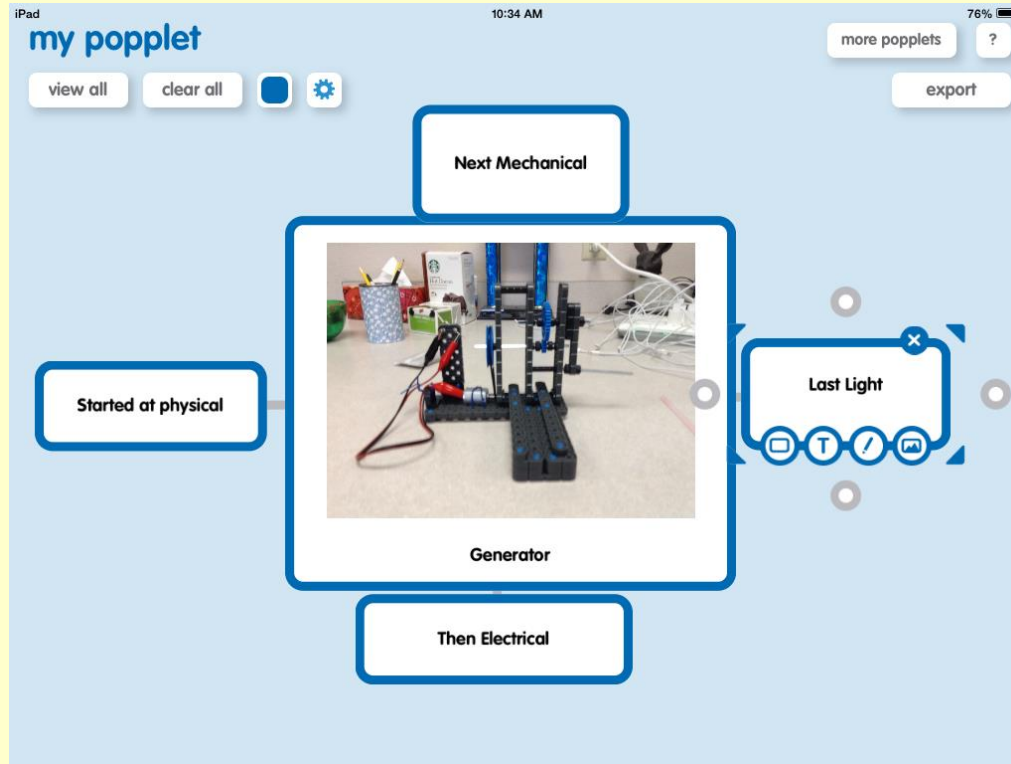
Collision Team Project



Collisions Final Project



Module 2 Conversions



Conversions Planning



Conversions



- Real Life Problem

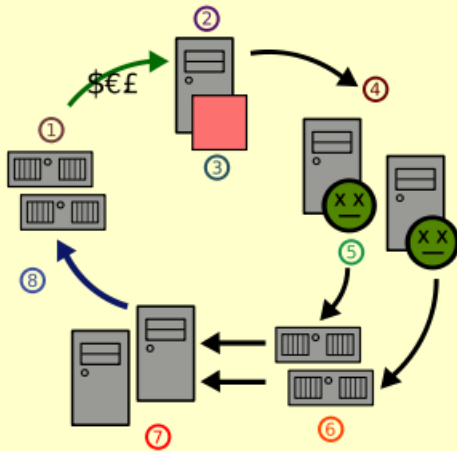


Conversions



4th Grade 2015-2016 Upcoming Modules to GLADifying

- Input/Output: Computer Systems
- Input/Output: Human Brain



3rd Grade Modules

- **Stability and Motion: Science of Flight**
- **Stability and Motion: Forces and Interaction**



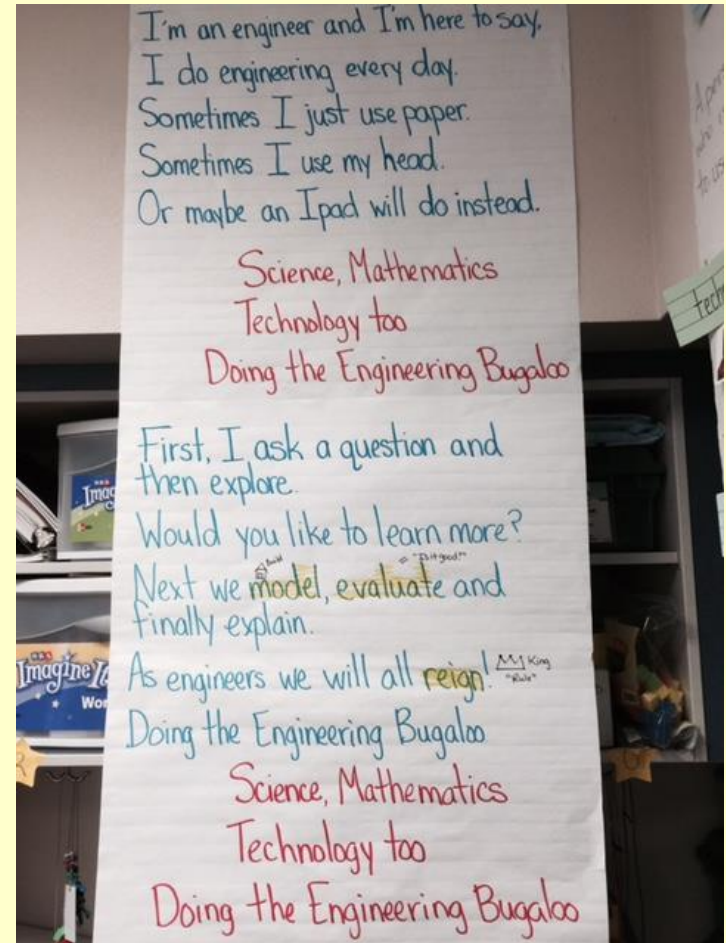
3rd Grade

- Module
- Science in Flight



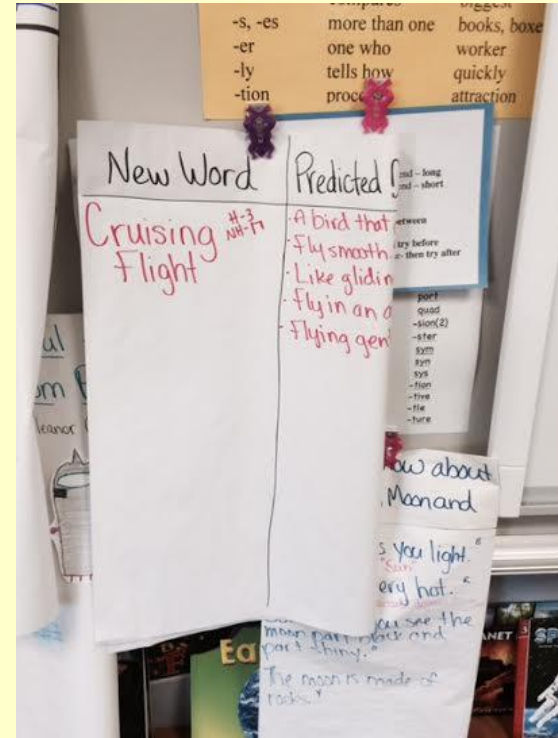
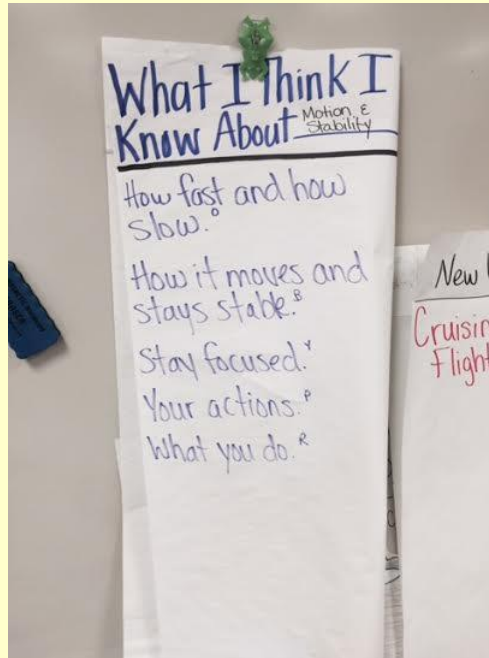
Chant

- Introduce Vocab
- Review
- Process



Inquiry

Assessing
Student Needs



Building Vocab



Cognitive Content Dictionary

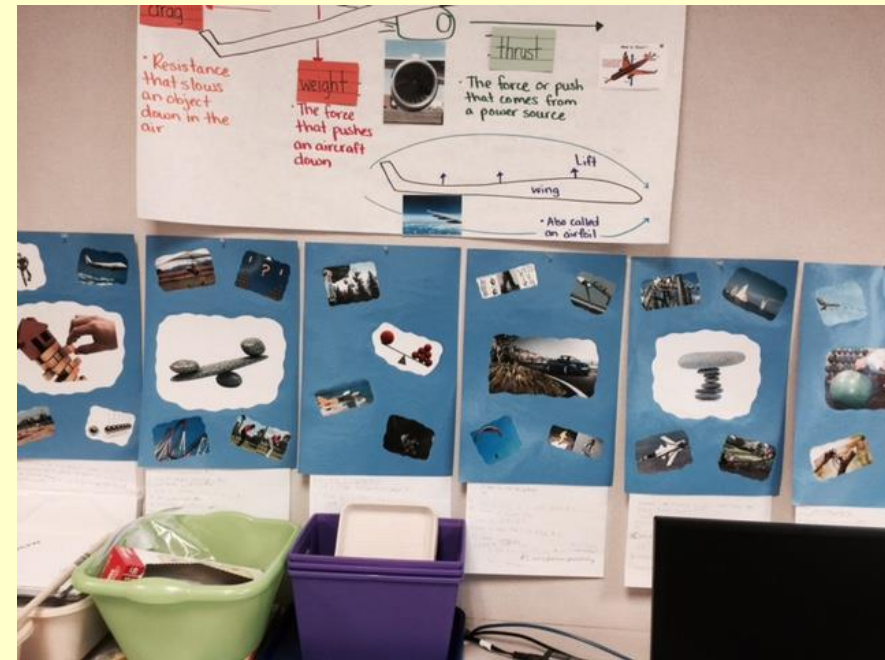


New Word	Predicted Definition	Final Meaning	Oral Sentence
Prototype ^{H-20 NH-0}	<ul style="list-style-type: none"> • type of something • repeated thing • something to build 	A working model that can be tested and evaluated. <i>working model</i>	✓✓✓ ✓✓
Force ^{H-6 NB-11}	<ul style="list-style-type: none"> • motion and stability ^{voe} go together • US army - force ^e 	A push or pull that can make an object move, stop moving or change directions. <i>push pull</i>	✓✓✓ ✓✓
Gravity ^{H-18 NH-2}	<ul style="list-style-type: none"> • pulls everything ^R • something that floats ^P • In space no gravity ^y there. • The thing that keeps us on the float ^e • A special force of weight 	A force that pulls two objects toward one another. <i>pulls together</i>	✓✓✓ ✓✓



Stability & Motion

Balanced and
Unbalanced Forces
Front Loading



Team Tasks

- Heads Together
- Building Background Knowledge
- Balanced/Unbalance
- Watch Video
- Use New Language

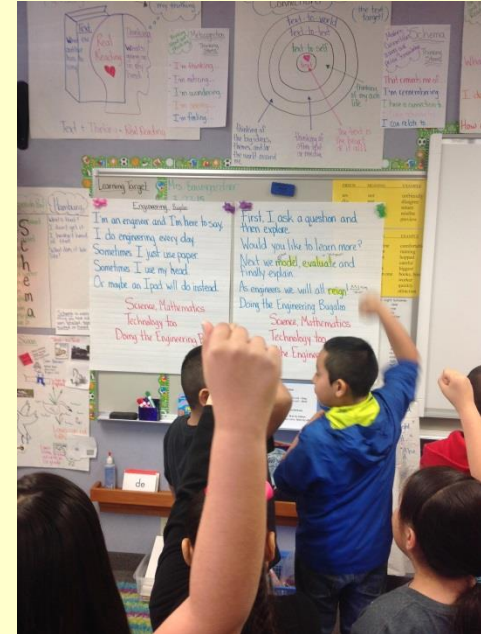
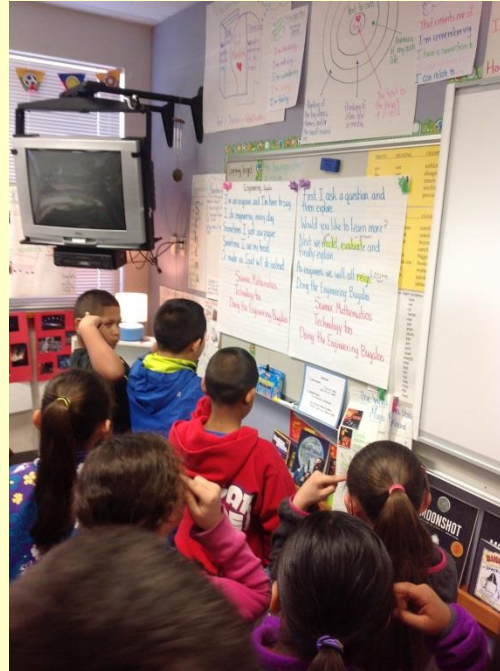


Begin Designing Glider



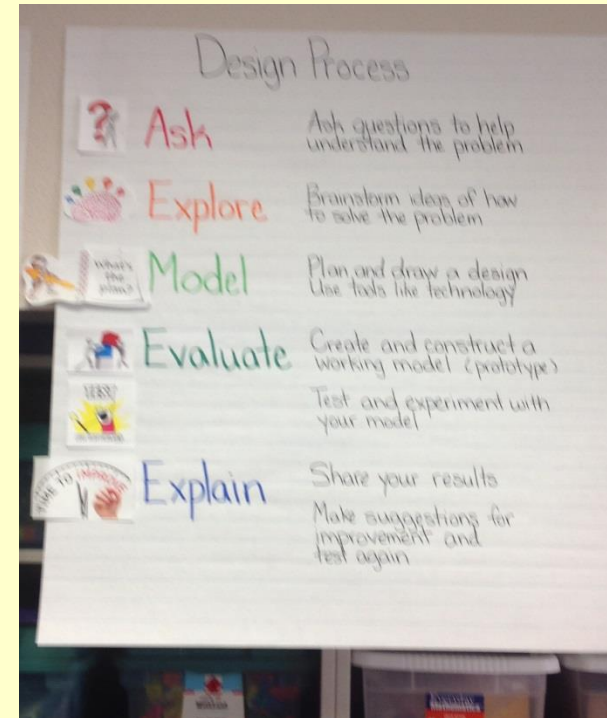
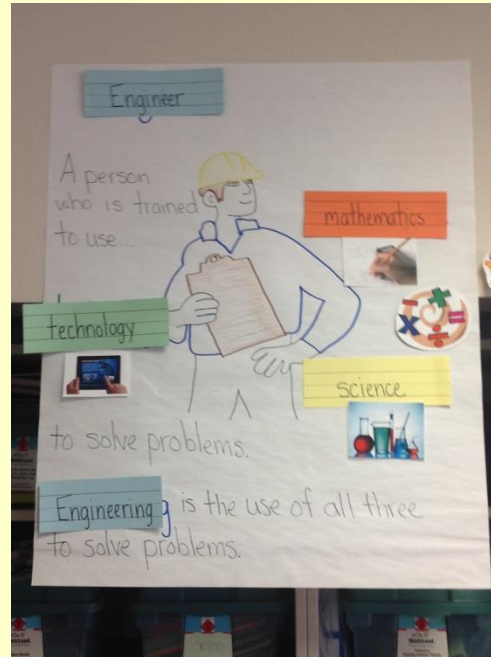
Engineering Bugalou

- Chants



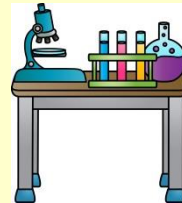
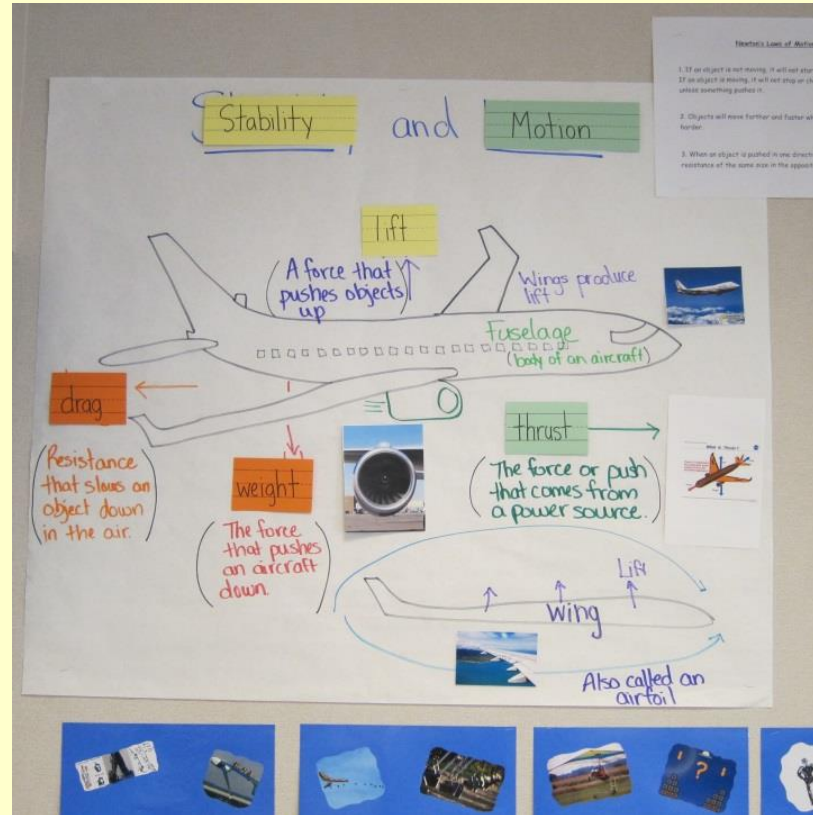
Pictorial Input

- Anchor Charts
- Living Walls



Pictorial Input Charts

- High Vocab
- Visual
- Review



3rd Grade 2015-2016 Upcoming Modules to GLADifying

Variation of Traits

Students investigate the differences between inherited genetic traits and traits that are learned or influenced by the environment. Students explore the phenomena that offspring may express different traits than parents as they learn about dominant and recessive genes. Students use what they learn to predict inheritance patterns of plants through multiple generations and investigate how predicted outcomes compare to experimental results.

Programming Patterns

Students begin to move beyond basic sequential computer programs to discover the power of modularity and abstraction. Starting with computer-free activities and progressing to programming in a blocks-based language on a tablet, students learn how to think computationally about a problem. They gain appreciation for the powerful computing practice of reducing programmatic solutions so they are generic enough to be reused in a variety of specific circumstances. Building on this transformational way of thinking, students create a final program using modular functions and branching logic.



2nd Grade Modules

- **Materials Science: Properties of Matter**
- **Materials Science: Form and Function**



Process Grid

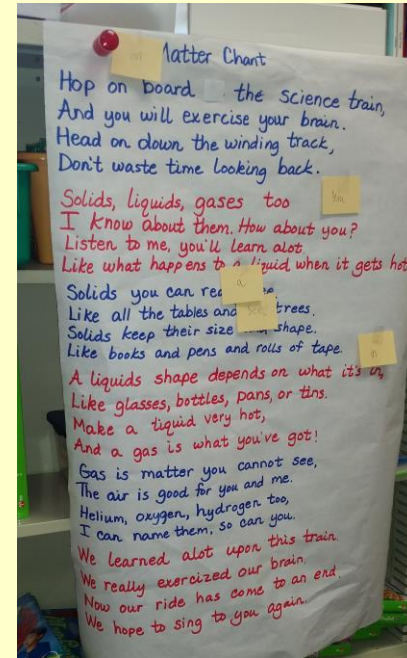
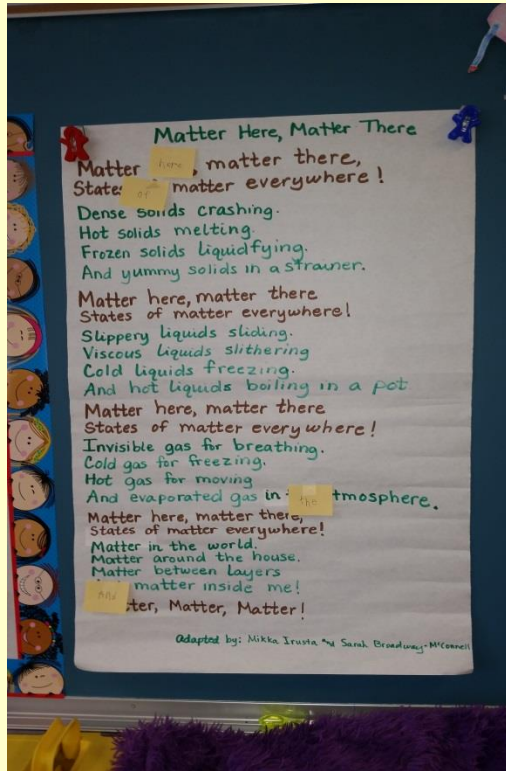
- Planning
- Starting Point
- End Results

Property	Color	Texture	How It Looks In Frozen state	How It looks When Thawed out
water	clear	Squishy Wet liquidy	ice- cold hard white shape of bag bigger	Squishy wet liquidy
crayon	purple	hard Smooth a little rough	hard Smooth a little rough Cold	hard smooth a little rough
air	clear smokey	Squishy poofy	• bag looked flat • empty	• not as flat
leaf	green	• cold • Kind of bumpy • smooth • soft • round	• really dark green • looks the same • cold	



Chants

Build Vocabulary



Sentence Pattern Charts

adj.	Noun	Verb	adverb <small>(adv)</small>	Prepositional Phrase
soft		cooking	slowly	under the water
rough		stands	quickly	at the park
bumpy	matter	running	closely	at home
furry		floating	quietly	in the pool
smooth		falling	silently	at the store
hard		moving		under the tree
soggy		swinging		under the table
squishy		talking		in the grass
dry				



Observations



High Academic Language



Low Affective Filter



Team Tasks/ Heads Together



Discussing
Design



Turn and Talk



Team Tasks

"They Do"



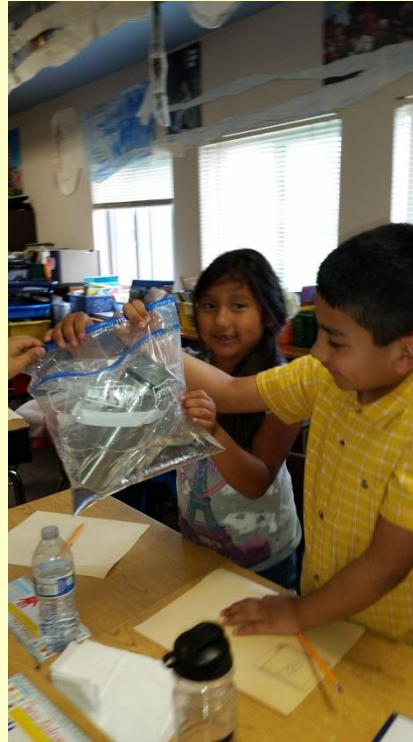
Testing Team Design



Solving Real
Time Problem



More Design Testing



2nd Grade 2015-2016 Upcoming Modules to GLADifying

- The Changing Earth
- Grids and Games



1st Grade Modules

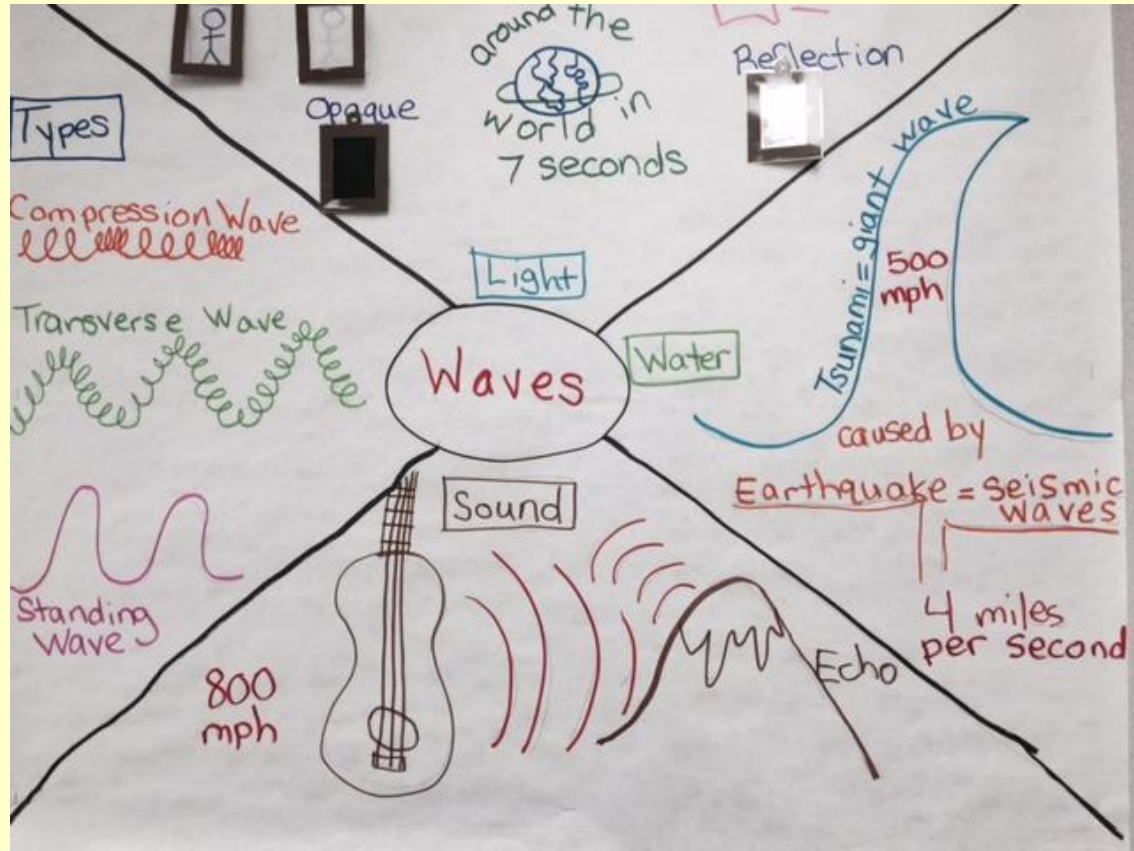
- Light and Sound



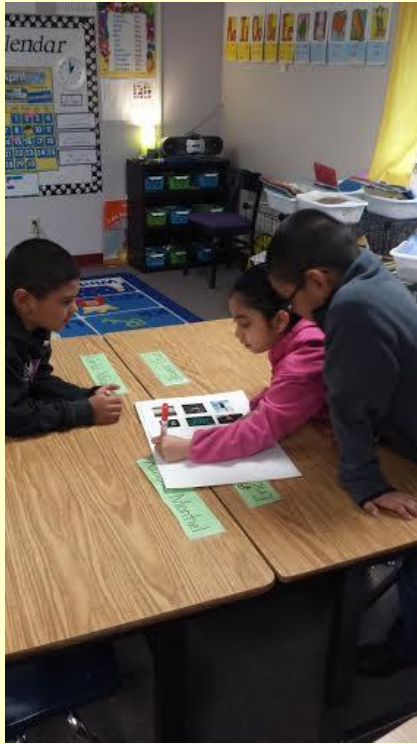
- Light: Observing the Sun, Moon, and Stars



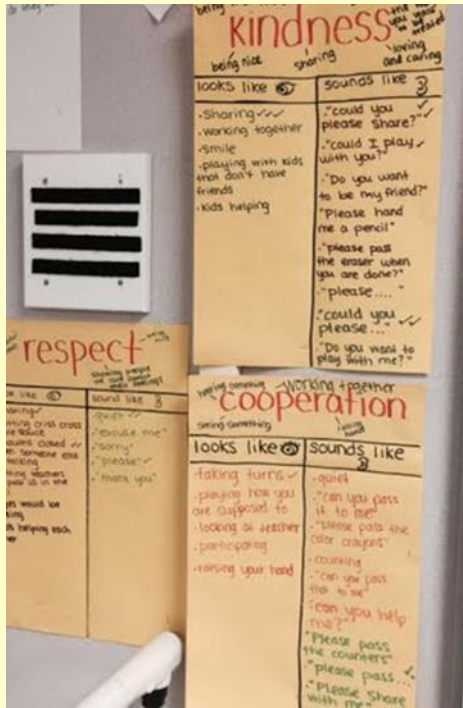
Pictorial Input



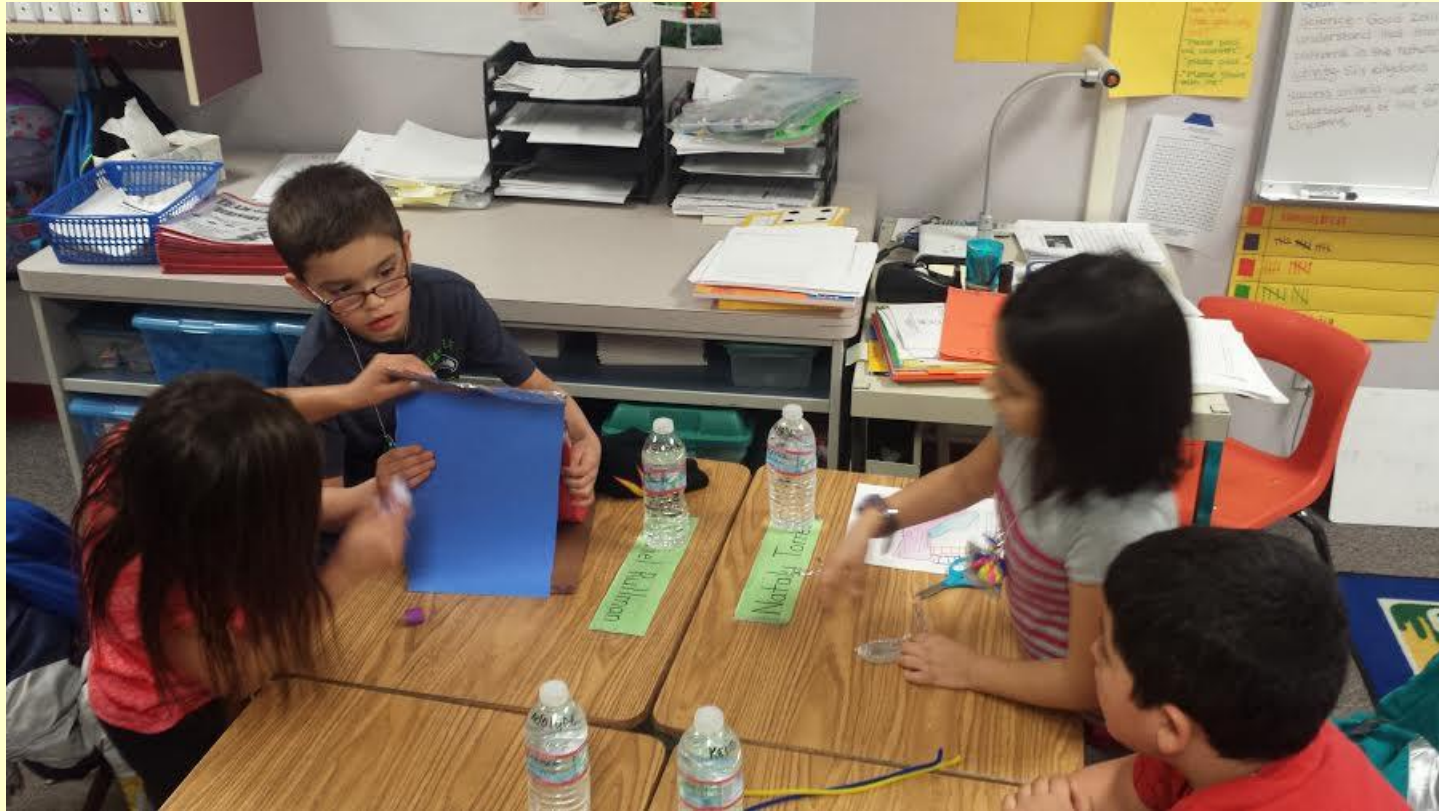
"They Do"



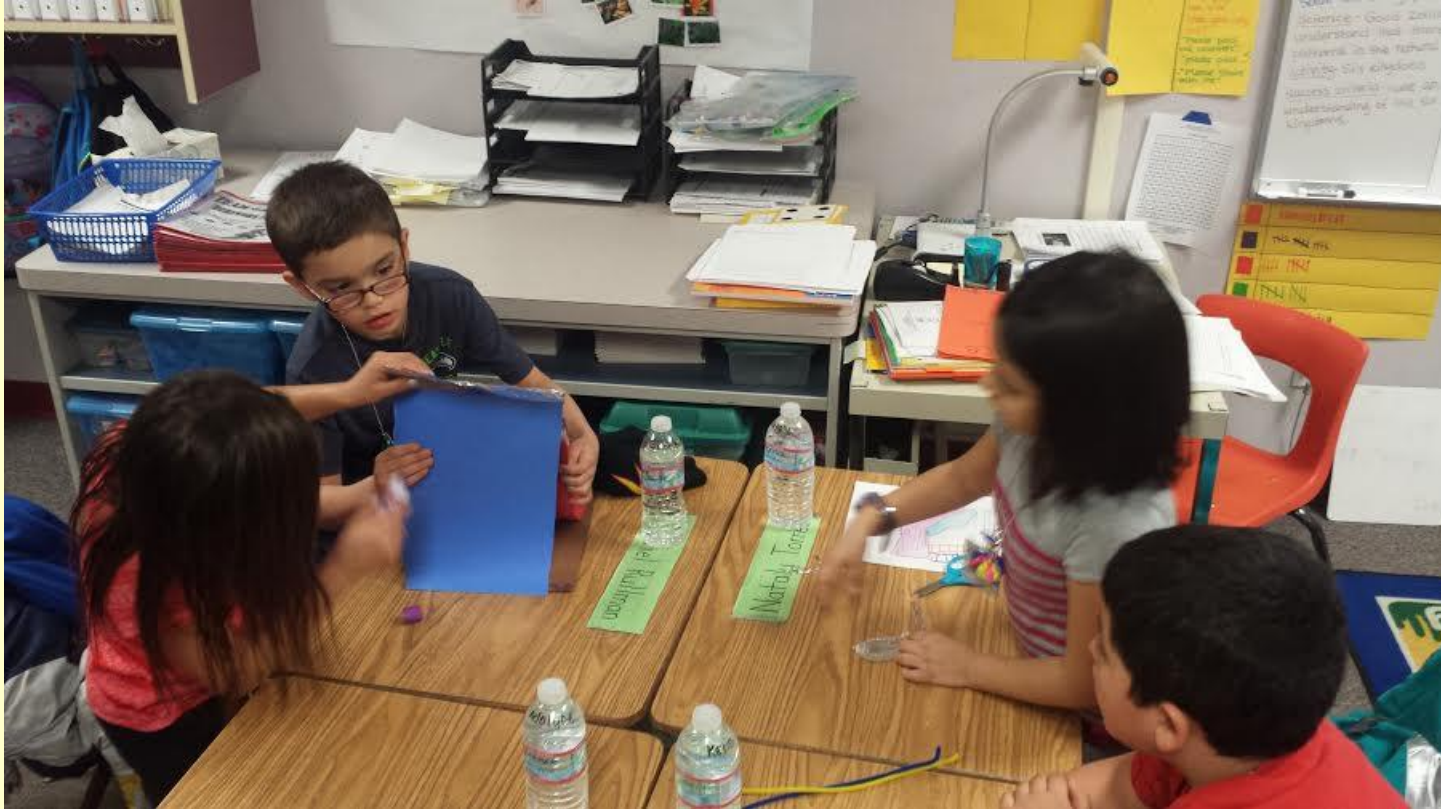
Team Tasks



Team Tasks



Team Support

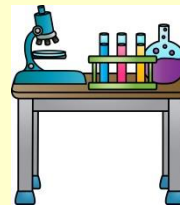


Powerful Tool Pictorial Inputs



Organisms - living things

- Baby animals look like but not exactly like their full grown parents.
- Young plants look like but not exactly like the full grown plant.
- Some animals take care of their young and teach them how to survive.
- Plants have external features that help them survive, grow, and meet their needs.
- Animals have external features that help them survive, grow, and meet their needs.



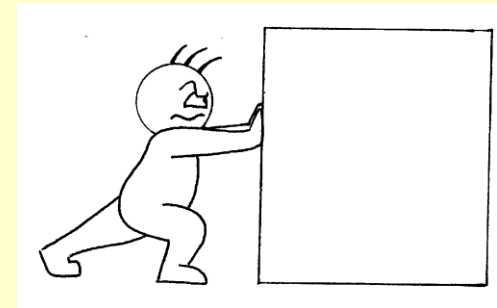
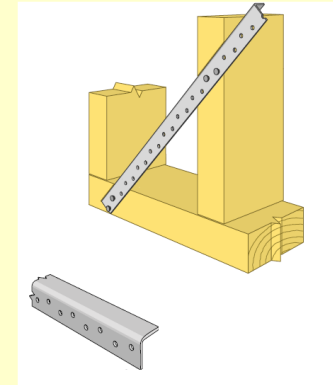
1st Grade 2015-2016 Upcoming Modules to GLADifying

- **Animal Adaptations**
- **Animated Storytelling**



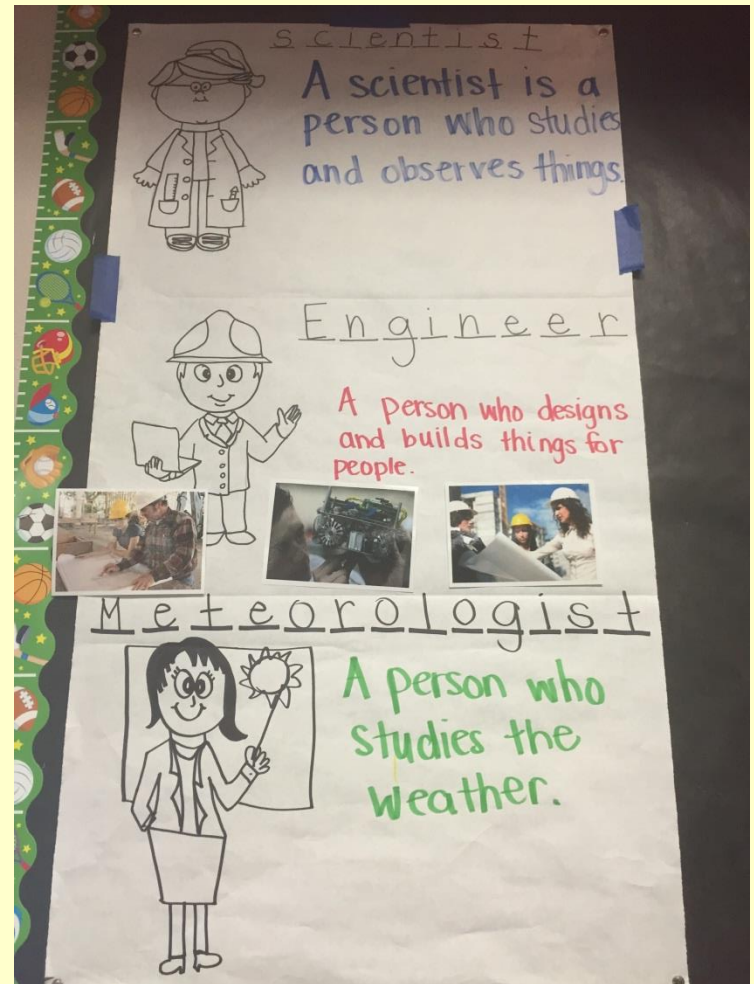
Kindergarten

- Structure and Function:
The Design Process
- Structure and Function:
Force and Motion



Front Loading

- First school experience
- New kindergarten topics
- Leveled book availability



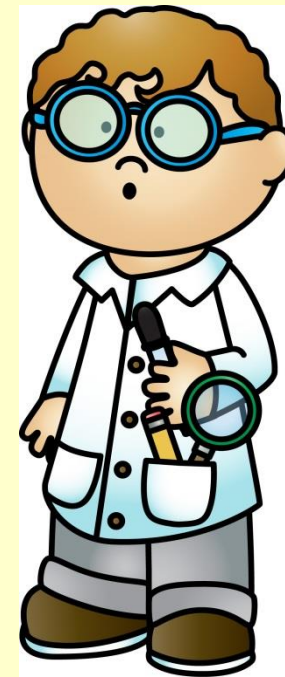
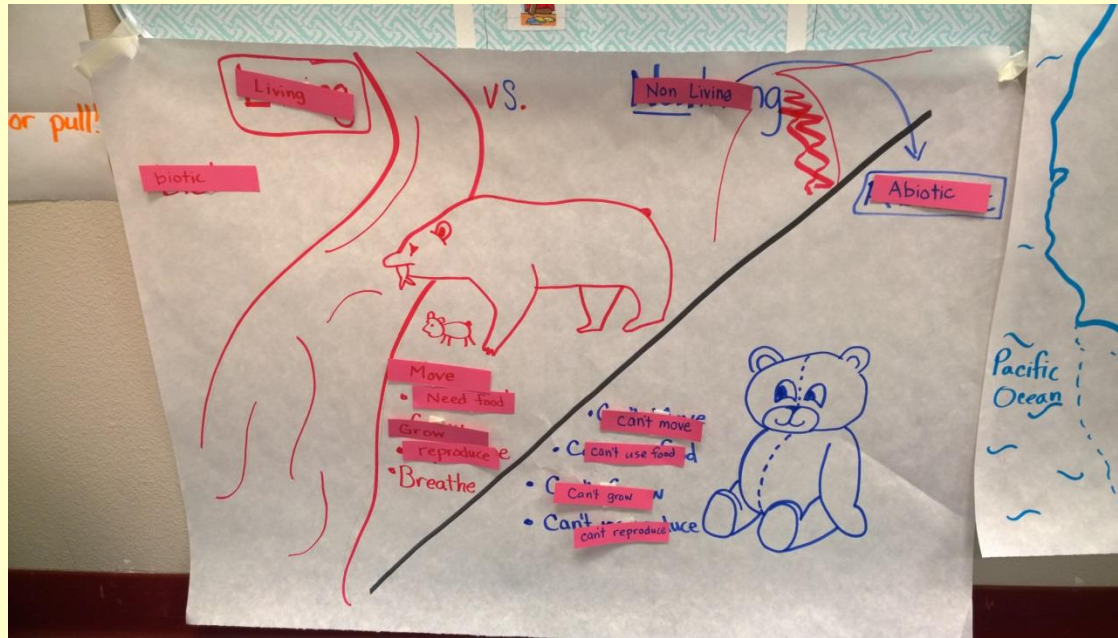


Sentence Patterning Chart

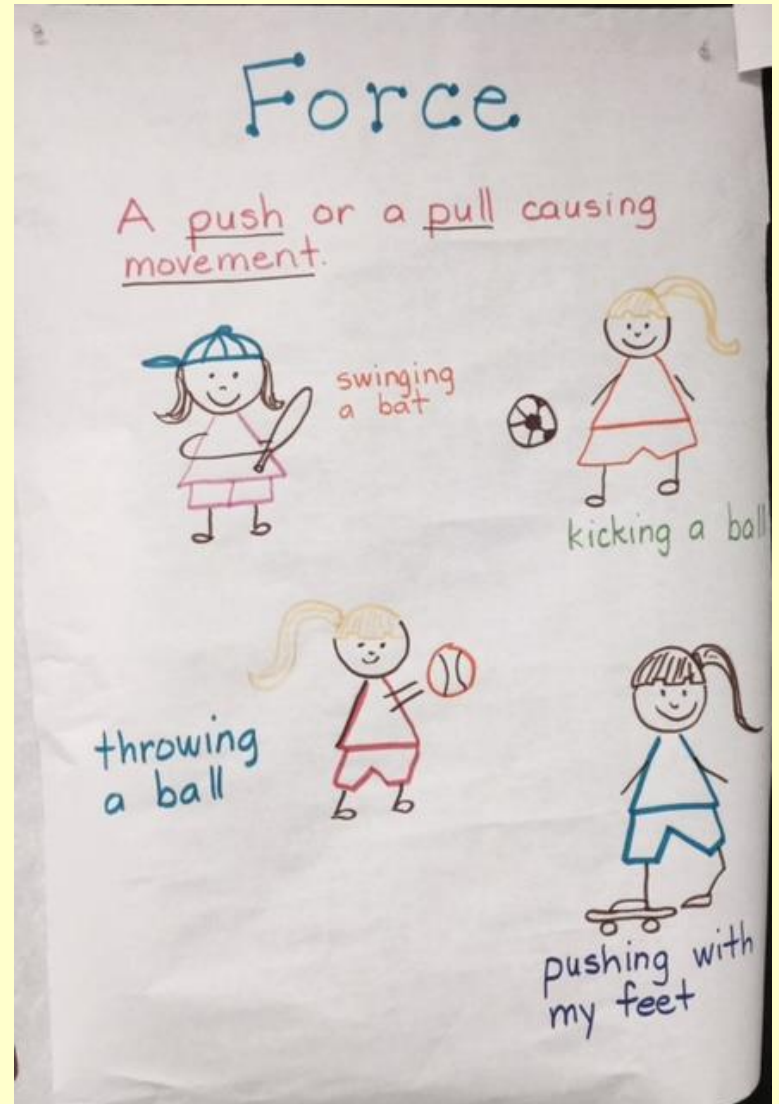
Adjective <small>(describes who)</small>	Noun <small>(what)</small>	Verb <small>(what)</small>	Prepositional phrase <small>(where)</small>
tall hard gigantic strong large solid	Structures	stand rise tower protect warms grows	in the city. at the desert. in our classroom. in the country. in Toppenish. in different states.



Comparative Input Chart



Pictorial Input Chart



Team Tasks

- Language practice
- Writing practice
- Focus groups




Found Poetry

Temperature, pressure said there. clouds the
Sound blow. is know. predicting Forecasting
Meteorologists The and humidity, Watchi we
weather everywhere, study weather wind ff will



Chants

CHORUS: Gravity  tune: London Bridge

Gravity is pulling down,
pulling down, pulling down,
gravity is pulling down
All around you!

Take a ball and toss it high.
Will it stay in the sky
Gravity will pull it down
All around you!

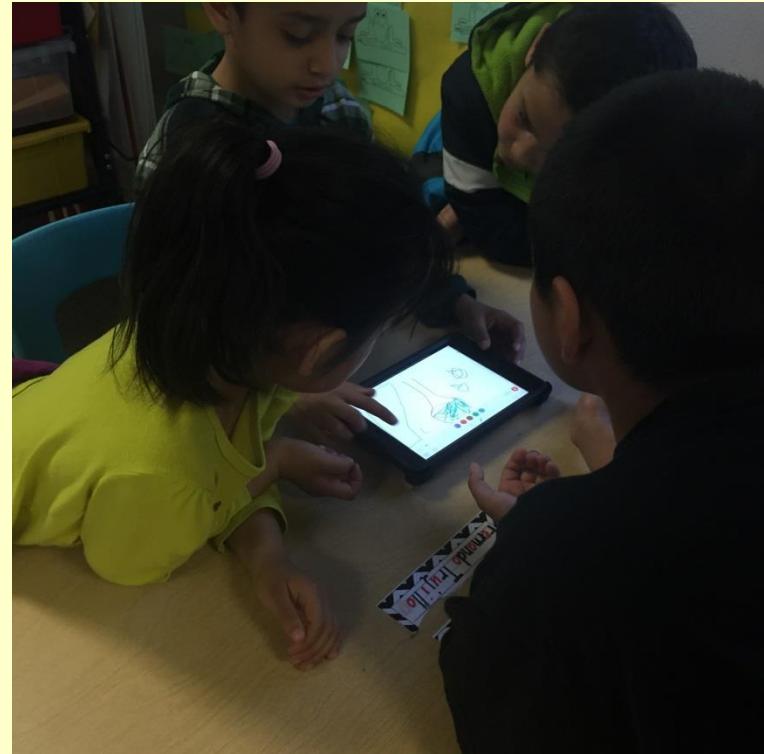
CHORUS
around
Jump high and down
you'll go.
There's force down below.
gravity is pulling down
All around you!

CHORUS



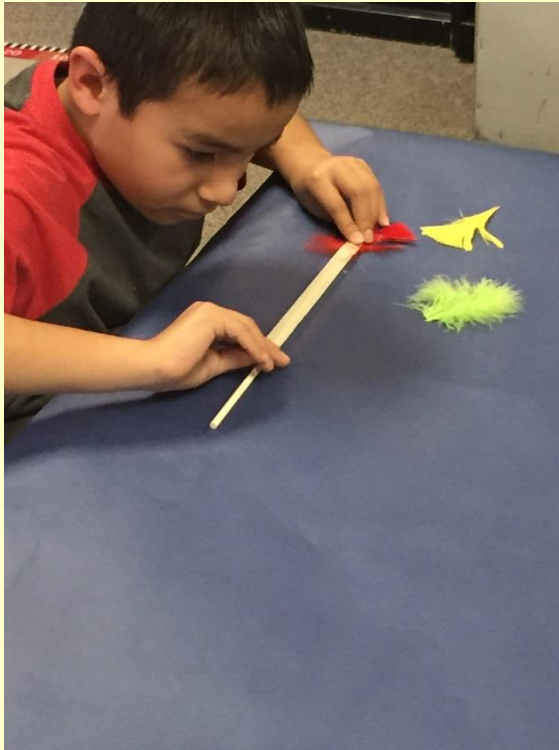
Using Educreations on iPads

- Recorded lessons
- Record thinking



Designing Our Paintbrushes

Real Life Problem
"I Do"




Evaluating Our Paintbrushes

Real Life Problem
"I Do"



Planning Process Grid

What do you want them to learn?

Object	Structure	Materials	Function	Did the design work	Improvement
Beanstalk	Tall wide base 	Pipe cleaners	Use as a ladder 	Yes and no It blew over in the wind.	Wider Base  Thicker Stem 
Straw House	Box cylinder 	tooth picks, clay, glue, tape	Shelter from wolf	Walls - yes roof - no 	Use other materials popicle sticks.
Stick house	box cylinder 	glue, clay, tape, craft sticks	Shelter from wolf 	Walls - yes roof - Yes 	Better glue 
Brick House	box cylinder 	glue, clay, tape, sponge bricks	Shelter from wolf 	Walls - No roof - No 	heavier bricks, solid, no holes.
Paint brush	Stick flexible Bandy end 	sticks, foam ball, pom poms, feathers, foam stickers, craft sticks, pipe cleaners, erasers.	Apply Paint 	Yes and no.	needs sturdy handle better way to stick bristles on



Backward Planning

Living Document

Kindergarten - Garfield

1

UNITS	ALL ABOUT ME	SCHOOL ENVIRONMENT	WEATHER
TIMELINE	3 WEEKS	6 WEEKS	6 WEEKS
ESSENTIAL UNDERSTANDINGS	Students will understand the everyone is unique and that's ok.	Understand the purpose for rules. There are different rules and expectations in every setting. Learning Rules is important to function well in a setting.	Weather impacts humans no matter where you are. People can design and create structures to lessen the impact of weather. Weather conditions occur in patterns over time.
SOCIAL STUDIES & SCIENCE STANDARDS	SOCIAL STUDIES	SOCIAL STUDIES	SCIENCE
	4.1.1 understands and creates timelines to show personal events in a sequential manner.	1.1.1 Understand the key ideas of justice and fairness in the context of the classroom.	K-ESS2-1 Use and share observations of local weather conditions to describe patterns over time.
	5.1.1 Understands ones point of view.	1.1.2 Applies the ideals of justice and fairness when making choices or decisions in the classroom or on the playground.	K-PS3-1 Make observations to determine the effect of sunlight on Earth's surface.
	5.3.1 States own view points and listens to view points of others	1.2.1 Remembers who the people are that make and impliment the rules in a school.	K-PS3-2 Use tools and materials to design and build a structure that will reduce the warming effect of sunlight on an area.
	5.4.1 Retells and explains personal history.	5.1.2 Evaluates the fairness of ones point of view	K-ESS3-2 Ask questions to obtain information about the purpose of weather forecasting to prepare for, and respond to, severe weather.
		5.2.1 Understands how to ask questions about the school community and classroom.	
READING STRATEGIES (Matched to CCSS)	Schema	RL.K.7 Making Connections	Predicting
	Visualization	RL.K.1 & RL.K.4 Asking Questions	Confirming

G/S= Guidance and Support
P/S=Prompting and Support

D.D.W=Drawing, Dictation, and Writing

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Kindergarten 2015-2016

Upcoming Units to GLADifying

- Bio-medicine:
Human Body



- Computer Programming:
Animals and Algorithms

