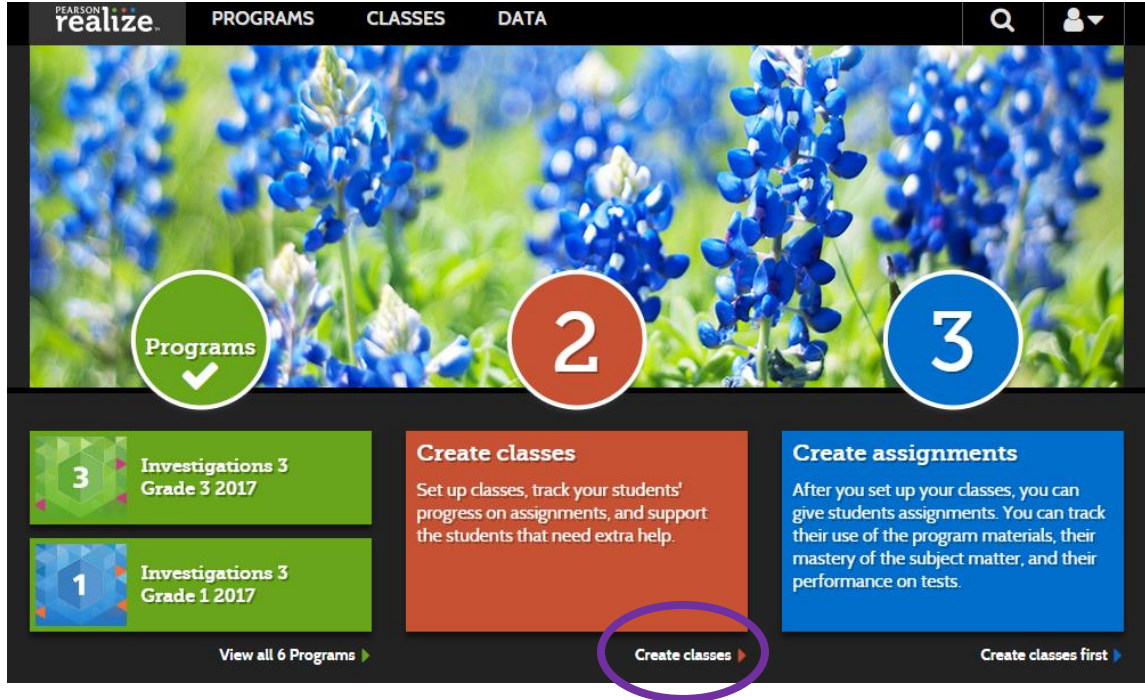


# Pearson Realize

## How to Set Up Your Class

1) Click "Create Classes"



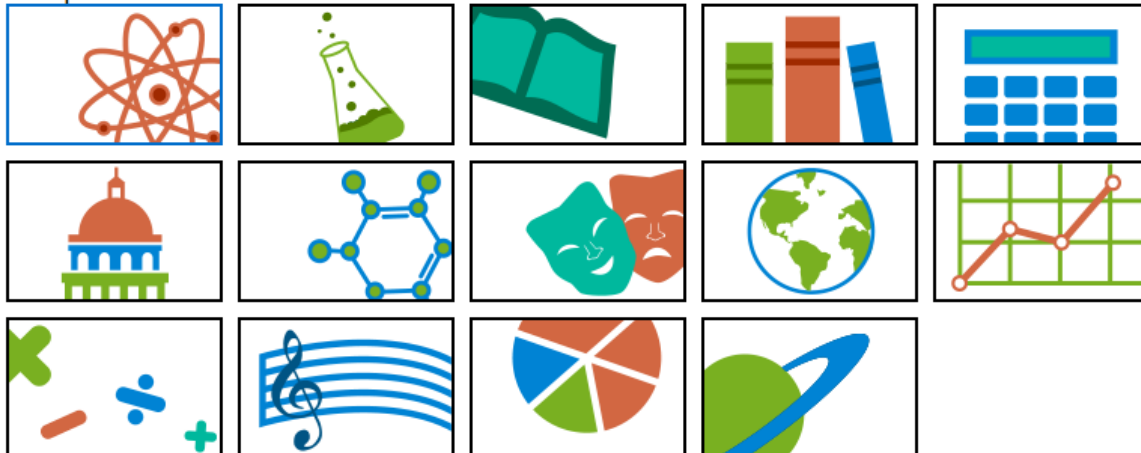
2) Type your class name and choose an icon.

### 1. Create a class

**Class name**

**Institution**  
CRESTLINE ELEMENTARY SCHOOL

### Class picture



3) Click the box next to the grade level you teach.

**2. Pick programs**

Choose the programs you would like your students to have access to for this class. Once you add your students in the next step, you will not be able to change your program selections.

<input type="checkbox"/> Investigations 3 Grade 5 2017	<input checked="" type="checkbox"/> Investigations 3 Grade 4 2017
<input type="checkbox"/> Investigations 3 Grade 3 2017	<input type="checkbox"/> Investigations 3 Grade 2 2017
<input type="checkbox"/> Investigations 3 Grade 1 2017	<input type="checkbox"/> Investigations 3 Grade K 2017

4) Our students are already enrolled in the Pearson system. Type the last name of your students in the boxes and select your student's name from the list provided. If you have a difficult time finding a student on your list, please contact Amanda Malachowski.

Student name	Username	Password	<input type="checkbox"/> Hide password text
<input type="text"/>			
Student name: Enter 'last name, first name'			

Add  more row(s) **Add**

5) Choose a student theme (Default for 3-5 and Early Learning for K-2).

**Choose the student theme**

You can make this selection individually for each student on the Students & Groups page.

**Default Theme**       **Early Learning Theme**

The 'Default Theme' interface shows a sidebar with 'Science Clas' and 'Assignments'. The main area displays a list of assignments with columns for 'Not started', 'In progress', and 'Completed'. Below this is an 'eText & Tools' section with various interactive science eTexts for different grades.

The 'Early Learning Theme' interface features a 'My Work' dashboard. It includes a 'Home' button, 'Assignments', 'eTexts', and 'Tools' sections. The 'Assignments' section lists several tasks with 'Get Started' buttons, such as '01-01: Counting 1, 2, and 3' and '01-02: Recognizing 1, 2, and 3'.