

Quick Intro and overview to code.org

code.org is a place where you learn and practice coding. You can access code.org at home by logging into your school Gmail (@stu.ccsdut.org) account. Contact your school if you do not know or remember your school username and password.

When you log into code.org, be sure to sign in with google and click on your name. From My Dashboard, find “My Courses” and find Course.

Kindergarten: Course A

1st grade: Course B

2nd grade: Course C

3rd grade: Course D

4th grade: Course E

5th grade: Course E

6th grade: Course F

Find your course and click on “continue lesson”

Course E (2019)

Start coding with algorithms, loops, conditionals, and events and then you'll move on to functions. In the second part of this course, design and create a capstone project you can share with your friends and family.

The screenshot shows the code.org interface for Course E (2019). At the top, there are two buttons: "Continue" (orange) and "Get Help" (white). Below these are three main sections, each with a dropdown arrow and a title: "Ramp-Up", "Sprites", and "Digital Citizenship". Each section contains a table with "Lesson Name" and "Progress".

Lesson Name	Progress
1. Sequencing in the Maze	1 2 3 4 5 6 7 8 9 10 11 12
2. Drawing with Loops	1 2 3 4 5 6 7 8 9 10 11
3. Conditionals in Minecraft: Voy...	1 2 3 4 5 6 7 8 9 10 11
4. Conditionals with the Farmer	1 2 3 4 5 6 7 8 9 10 11 12 13

Lesson Name	Progress
5. Simon Says	Unplugged Activity
6. Swimming Fish with Sprite Lab	1 2 3 4 5 6 7 8 9
7. Alien Dance Party with Sprite ...	1 2 3 4 5 6 7 8 9

Lesson Name	Progress
8. Private and Personal Informat...	Unplugged Activity
9. About Me with Sprite Lab	1 2 3 4 5 6

When you log in, you will be taken to your course and it will show all of the items contained in the course.

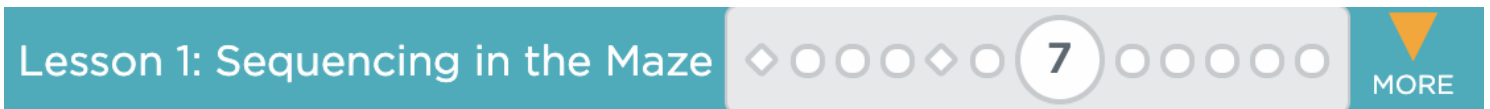
“Unplugged Activities” are just quick videos you can watch

The diamond shaped icons indicates video that you need to watch a video before moving on to the next puzzle.

The circle shaped icons are the lessons you need to complete. When you complete a lesson, it will be displayed in green showing it has been done correctly.

You can click on any of these icons to go directly to that lesson. If you complete the lessons correctly the circles are filled in with green. If you see a light green circle, it means the puzzle was completed, but not completed correctly. Usually it’s because too many blocks of code was used and you need to figure out how to do it with fewer blocks of code.

You can keep track of your progress if you log in, but they do not have to be logged in to complete the puzzles.



When you are in a lesson, you will see this bar at the top:

The round dots show the lessons you can complete. You can click on any of them directly. The diamonds are videos.

The triangle where it says “more” will show you the entire course

Click on the code icon to take you back to the Dashboard at any time.

