

# 1<sup>st</sup> Grade Curriculum

Year of Integration – Using Academic Programs to Learn

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## **Unit 1: Academic Games and Online Projects**

- 1.01 - Computer Basics and Language Arts Games
- 1.02 - More games - Math mostly
- 1.03 - Rhyming and Animals
- 1.04 - Math Games (Addition)
- 1.05 - Singular vs Plural
- 1.06 - Word Problem Math Games - Adding 3 Whole Numbers
- 1.07 - Phonics Games

## **Unit 2: Computer Graphics**

- 1.08 - Kid Pix Senses
- 1.09 - Kid Pix Senses cont.
- 1.10 - Directions and Positions in Kid Pix
- 1.11 - Things That Go
- 1.12 - Geometric Photo Overlay

## **Unit 3: Integrated Word Processing**

- 1.13 - Word Processing - Formatting Rhymes
- 1.14 - Word Processing - Formatting Compound Words
- 1.15 - Homophones
- 1.16 - Target Sounds and Adding Clipart
- 1.17 - Caps / Punctuation and Formatting
- 1.18 - Math / Shifting the + Sign
- 1.19 - Animal Sentences / Typing Sentences in Word
- 1.20 - Word Processing - Acrostic
- 1.21 - Adjectives and Formatting
- 1.22 - Homographs
- 1.23 - Contractions and the Apostrophe Key
- 1.24 - Writing Instructions with Illustrations
- 1.25 - Word Review

## **Unit 4: Responsible Internet Use and Online Creations**

- 1.26 - Scholastic Story Starter
- 1.27 - Reading Comprehension Project
- 1.28 - Online Creations - Storybird
- 1.29 - Online Creations - Comics
- 1.30 - Online Creations - StoryJumper Book
- 1.31 - StoryJumper Wrap Up
- 1.32 - Year Wrap and Assessment