Welcome to Pre-AP Art

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Course Prerequisites

Successful completion of 2D Art I and Teacher Recommendation or Approval.

Course Information/Assignments

Projects will be due approximately every week and a half. Class critiques will take place on the day assignments are due. Weekly idea and 1/2 way checks will be assigned according to what day critique is held on.

Please remember this is a college level course so all images (if taken from online) **must be changed at least 80%** from the original image and **approved** by a teacher. Altering the color or flipping the image is not sufficient enough and can result in an invalidated portfolio score by AP.

Materials

The student will use a variety of equipment and consumables throughout the year. The art department will supply a majority of these items. A **$20 Lab Fee** is due for all students on **8/26** and will cover the cost of the inaccessible consumables such as acrylic and oil paint, paper, scratchboard, colored pastels, oil pastels, rulers, scissors, rubber cement, ink, charcoal, and paintbrushes.

Grading/Rubric

Students will receive a grade for every project. Each project will be evaluated using the rubric provided by AP Central. If a project is turned in late 25% will be deducted from the original grade. Failure to complete or turn in a project will result in a 0%.

- Projects - 100 points

- 1/2 Way Checks - 50 points

- Class Critiques - 10 points

Class Rules

- Come on time and prepared for class
- Be respectful of others and their work
- Clean up after yourself
- Use appropriate language
- NO PHONES during class time!

Discipline

- Verbal warning
- Detention and/or Parent contact
- Referral

Course Description:

VA.912.C.1.7 Analyze challenges and identify solutions for three-dimensional structural problems.
VA.912.C.2.1 Examine and revise artwork throughout the art-making process to refine work and achieve artistic objective.
VA.912.C.2.4 Classify artworks, using accurate art vocabulary and knowledge of art history to identify and categorize movements, styles, techniques, and materials.
VA.912.C.2.8 Compare artwork, architecture, designs, and/or models to understand how technical and utilitarian components impact aesthetic qualities.
VA.912.C.3.1 Use descriptive terms and varied approaches in art analysis to explain the meaning or purpose of an artwork.
VA.912.F.1.2 Manipulate or synthesize established techniques as a foundation for individual style initiatives in two-, three-, and/or four-dimensional applications.
VA.912.F.2.1 Examine career opportunities in the visual arts to determine requisite skills, qualifications, supply-and-demand, market location, and potential earnings.
VA.912.F.3.4 Follow directions and use effective time-management skills to complete the art-making process and show development of 21st-century skills.
VA.912.F.3.5 Use appropriately cited sources to document research and present information on visual culture.
VA.912.H.1.2 Analyze the various functions of audience etiquette to formulate guidelines for conduct in different art venues.
VA.912.H.1.9 Describe the significance of major artists, architects, or masterworks to understand their historical influences.
VA.912.H.2.4 Research the history of art in public places to examine the significance of the artwork and its legacy for the future.
VA.912.H.3.3 Use materials, ideas, and/or equipment related to other content areas to generate ideas and processes for the creation of works of art.
VA.912.O.1.1 Use the structural elements of art and the organizational principles of design in works of art to establish an interpretive and technical foundation for visual coherence.
VA.912.O.1.5 Investigate the use of space, scale, and environmental features of a structure to create three-dimensional form or the illusion of depth and form.
VA.912.O.2.1 Construct new meaning through shared language, ideation, expressive content, and unity in the creative process.
VA.912.O.3.1 Create works of art that include symbolism, personal experiences, or philosophical view to communicate with an audience.
VA.912.S.1.4 Demonstrate effective and accurate use of art vocabulary throughout the art-making process.
VA.912.S.2.1 Demonstrate organizational skills to influence the sequential process when creating artwork.
VA.912.S.3.1 Manipulate materials, techniques, and processes through practice and perseverance to create a desired result in two- and/or three-dimensional artworks.
VA.912.S.3.10 Develop skill in sketching and mark-making to plan, execute, and construct two-dimensional images or three-dimensional models.
VA.912.S.3.11 Store and maintain equipment, materials, and artworks properly in the art studio to prevent damage and/or cross-contamination.
VA.912.S.3.12 Develop competence and dexterity, through practice, in the use of processes, tools, and techniques for various media.
VA.912.S.3.3 Review, discuss, and demonstrate the proper applications and safety procedures for hazardous chemicals and equipment during the art-making process.
VA.912.S.3.4 Demonstrate personal responsibility, ethics, and integrity, including respect for intellectual property, when accessing information and creating works of art.
VA.912.S.3.7 Use and maintain tools and equipment to facilitate the creative process.

AP ART RUBRIC

6= Excellent

*Viewer is engaged w/ the art and idea.

*Effective connection of concept and technique.

*Drawing techniques strong to excellent.

*Risk-taking and development shown.

*Original and excellent quality.

5=Strong

*Drawing is good to strong w/ thought shown in the work.

*Technically competent.

*Competent drawing skills.

4=Good

*Drawing quality is good.

*Manipulated ideas.

*Some growth and discovery.

*Overall the work is good.

3=Moderate

*The topic may be too broad.

*Moderate drawing skill is demonstrated.

2=Weak

*Little investigation of idea.

*Weak drawing quality.

1=Poor

*No sense of investigation.

*No drawing competence.

*Drawing is poor quality.