

Manufacturing and Product Development Industry Sector

The Manufacturing and Product Development industry sector is an important part of California's economy, producing a wide range of products, including computers, communications equipment, electronic components, high-tech instruments, apparel, metal products, chemicals, plastics, aircraft, ships, missiles and space products, and search and navigation equipment. Both large and small manufacturers are important participants in the electronics, multimedia, and other emergent regional industrial clusters.

This sector provides a foundation in manufacturing processes and systems for all industrial and technology education students in California. These students are engaged in an instructional program that integrates technical preparation and academics with career awareness, career exploration, and skill preparation in four pathways: Graphic Arts Technology, Integrated Graphics Technology, Machine and Forming Technology, and Welding Technology. Manufacturing and Product Development pathways emphasize real-world, occupationally relevant experiences of significant scope and depth in manufacturing and graphic communication. To prepare students for the vast range of career opportunities in manufacturing and product development, middle schools, high schools, regional occupational centers and programs, apprenticeship programs, community colleges, and four-year colleges and universities provide educational and training programs.

Manufacturing and Product Development Industry Sector Pathways:

- Graphic Arts Technology
- Integrated Graphics Technology
- Machine and Forming Technology
- Welding Technology

Entry Level Careers

(with high school diploma)

Desktop Publishing Graphic Art Equipment Operator Special Effects Animator Web Designer Pre-Press Designer Machine Operator Maintenance Mechanic Assembler Installation Apprentice Bindery Workers Welder Cutter, Solder, Brazier **Plastics Assembler** Foundry Helper **Furniture Finishers** Upholsterers Painting, Coating, and Decorating Workers

Technical Level Careers

(with AA or AS degree or certificate)

Commercial Photographer Production Manager Graphic Artist Journeyman Advertising Design Multimedia Digital Editor **CNC** Programmer Machine Technician Tooling Journeyman Industrial Electrician **Cabinetmakers and Bench Carpenters** Tool and Die Makers **Power Plant Operators** Fabric and Apparel Pattern Makers Certified Welder Boilermaker Foundry Core, Pattern Maker **Composite Fabricator**

Professional Level Careers

(with BS or BA degree)

Publisher, Editor Production Developer Industrial Technology Instructor Network Engineer Publications Management Multimedia Author Manufacturing Engineer Mechanical Engineer Tooling Engineer Design Engineer Quality Control Inspector Pressurized Vessel Engineer Fabrication Designer



WHODOUWANT2B.com

Graphic Arts Technology Pathway Sample CTE Courses*

Introductory	Concentration	Capstone	High School Diploma	Certification and/or AA Degree	Bachelor's Degree or Higher
 Drafting Exploring Technology Orientation to Graphic Arts Apprenticeship Technology Core 	 Communications Technology Graphic Arts/ Communications Photography Laboratory 	 Commercial Photography Composition, Lithography, and Platemaking Composition, Makeup, and Typesetting Desktop Publishing 	 Desktop Publisher Graphic Art Equipment Operator Network Installer+ Pre-Press Designer Graphic Arts Apprentice 	 Commercial Photographer Production Manager Network Administrator+ Graphic Artist (Journeyman) 	 Publisher, Editor Product Developer Industrial Technology Educator+ Network Engineer+ Graphic Designer

Integrated Graphics Technology Pathway

Sample CTE Courses*

Education Level and Related Occupations**

Education Level and Related Occupations**

Introductory	Concentration	Capstone	High School Diploma	Certification and/or AA Degree	Bachelor's Degree or Higher
 Drafting/ Communications Exploring Technology Graphic Arts Graphic Communications Apprenticeship Awareness Technology Core 	 Communications Technology Graphic Communications Graphic Communications Apprenticeship Explorations Photography Laboratory Video Production 	 Animation Broadcasting Production Multimedia Orientation to Graphic Communications Apprenticeship 	 Desktop Publisher Special Effects Animator Special Effects Apprentice Video Graphics Helper Web Designer 	 Advertising Design Multimedia/ Digital Editor Special Effects Editor Special Effects Journeyman Webmaster 	 Industrial and Technology Educator+ Multimedia Author Multimedia/ Digital Producer Publications Management Special Effects Engineer

*Sample CTE Courses are from the Career Technical Education Framework for California Public Schools (California Department of Education: 2007, http://www.cde.ca.gov/re/pn/fd/) **Visit ASSIST (www2.assist.org/browseAreas.do) for community college and UC/CSU information and California Career Zone (www.cacareerzone.org) for occupation information. +This occupation requires certification or licensure.

Related Career Technical Student Organization: SkillsUSA (http://www.skillsusaca.com)

Additional Industry Sector information available through the California Industrial and Technology Education Consortium (http://www.citeconline.org).

WHODOUWANT2B.COM

Machine and Forming Technology Pathway Sample CTE Courses*

Introductory	Concentration	Capstone	High School Diploma	Certification and/or AA Degree	Bachelor's Degree or Higher
 Drafting Exploring Technology Metalworking Orientation to Machine and Forming Apprenticeship Technology Core 	 Ironworking Machine Shop Manufacturing I Plastics/Composites Sheet Metal 	 Foundry/Metallurgy Machine Tool Operations Manufacturing II Plastics/Composites 	 Assembler Electro-Mechanical Helper Installation Apprentice Machine Operator Maintenance Mechanic 	 CNC Programmer Industrial Electrician+ Machine Technician Manager Tooling Journeyman 	 Design Engineer Industrial Technology Educator+ Manufacturing Engineer+ Mechanical Engineer+ Tooling Engineer

Welding Technology Pathway

Sample CTE Courses*

Education Level and Related Occupations**

Introductory	Concentration	Capstone	High School Diploma	Certification and/or AA Degree	Bachelor's Degree or Higher
 Exploring Technology Metalworking Orientation to Welding Apprenticeship Technology Core Welding Fundamentals 	 Manufacturing/ Materials Processing Technical Drafting Welding Fabrication, Ironworking Welding-Combination I Welding-Electrical 	 Computer-aided Drafting (CAD) Computer-aided Manufacturing (CAM) Foundry Welding- Combination II Welding-Specialized 	 Cutter, Solder, Brazier Foundry Helper Plastics Assembler Welder Welding Apprentice+ 	 Boilermaker+ Certified Welder+ Composite Fabricator Foundry Core, Pattern Maker Welding Journeyman+ 	 Fabrication Designer Industrial Technology Educator+ Manufacturing Engineer Pressurized Vessel Engineer+ Quality Control Inspector

*Sample CTE Courses are from the Career Technical Education Framework for California Public Schools (California Department of Education: 2007, http://www.cde.ca.gov/re/pn/fd/) **Visit ASSIST (www2.assist.org/browseAreas.do) for community college and UC/CSU information and California Career Zone (www.cacareerzone.org) for occupation information. +This occupation requires certification or licensure.

Related Career Technical Student Organization: SkillsUSA (http://www.skillsusaca.com)

Additional Industry Sector information available through the California Industrial and Technology Education Consortium (http://www.citeconline.org).

10 TIPS FOR CHOOSING THE RIGHT CAREER FOR YOU

How does a person know what career to work toward? There is no perfect answer, but the following 10 tips will get you off to a good start.

- Get to know yourself Complete more than one self-assessment test.
- Identify your strengths and weaknesses What 2 do you do well and what do you not do well?
- **Develop an inventory of careers** Write down 3 some careers that might interest you.
- **Research different careers** Talk to others and use the Internet.
- Write the pros and cons List positives and 5 negatives about the careers that interest you.
- 6 Network - Discuss your ideas with others.
- Talk with people who work in your area of interest - Family and friends are great resources.
- Find a mentor Find someone with whom you can discuss your career selection.
- **Experiment** Take a related class or part-time job.
- Don't give up "If there is a will, there is a way."



CAREER OPPORTUNITIES IN

MANUFACTURING AND **PRODUCT DEVELOPMENT INDUSTRY SECTOR**





A JEST

A Partnership for Success 390 W. Fir Ave, Suite 300, Bldg B Clovis, CA 93611 Phone: (559) 324-6410 Fax: (559) 324-6489 www.statecenter.com

This material is made pursuant to agreement numberCN088139 A.2 of the California Tech Prep Distribution Point Grant. Funds were administered by the Secondary, Postsecondary, Adult Leadership Division of the California Department of Education in collaboration with the California Community College Chancellor's Office.

Activity that is the subject of this document was supported in whole or part by the U.S. Department of Education. However, the opinions expressed herein do not necessarily reflect the position or policy of the U.S ent of Education, and no official endorsement by the U.S. Department of Education should be inferred







The Manufacturing and Product Development Industry Sector provides a foundation in manufacturing processes and systems. Manufacturing is the use of tools and labor to make products to sell. Product development involves the creation of an idea and the subsequent design and process that results in a product for sale. This sector is closely related to engineering and industrial design. An important part of California's economy, this sector produces a wide range of products from sophisticated electronic/computer-related equipment to the simplest of toys.

As our world becomes more dependent on electronics, students with training and education in manufacturing and product development will continue to be in high demand. The Manufacturing and Product Development Industry Sector is for students who enjoy working with their hands, building or designing infrastructures, and expressing themselves artistically.

Web sites for further information:

www.californiacareers.info www.whodouwant2be.com www.californiacolleges.edu www.edd.ca.gov/Jobs_and_Training/

Career Pathways



Graphic Arts Technology Pathway

The Graphic Arts Technology Pathway provides students with an understanding of manufacturing processes and systems common to careers in graphic arts and printing technology. Designers make sketches, models, and computer simulations that are presented to engineers and marketing staff. Students will be introduced to different printing enterprises, graphic design, photography, and art and copy preparation.

CAREERS/CAREER AREAS:

- Editor • Publisher
- Graphic Artist/Designer
- Desktop Publishing
- Production Manager
- Network Engineer
- Industrial Designer
- Commercial Photographer



Integrated Graphics Technology Pathway

The Integrated Graphics and Technology Pathway is for students who have a passion for both the arts and electronics. Technology related to this pathway is continually evolving. Creativity ranks in importance with education and experience. Text, graphics, audio, video, and animation are areas explored in this pathway. Careers in this pathway involve a wide range of activities including on-demand publishing, digital imaging, analog and digital videography, and electronic image assembly.

CAREERS/CAREER AREAS:

- Special Effects Animator
- Webmaster Multimedia Producer
- Web Designer Publication Manager



Machine and Forming Technology Pathway

The Machine and Forming Technology Pathway teaches students how machines are designed to form products in the manufacturing industry. After a layout design is developed, the machine forming process cuts, shapes, forges, molds, casts, fastens, and finishes the manufacturing process. Skilled craftsmen ensure the finished product meets the product specifications.

CAREERS/CAREER AREAS:

- Assembler
- Tooling Engineer
- Computer Programmer

• Tooling Technician

- Industrial Technology Educator
- Machine Operator
- Maintenance Mechanic

- Mechanical Engineer

Welding Technology Pathway

The Welding Technology Pathway provides students with an understanding of how welding and related careers fit in the manufacturing process. During the manufacturing process, highly skilled craftsmen apply a wide variety of bonding techniques. Topics include mechanical bonding, joining, cohesive bonding, adhesive bonding, and mechanical fastening. Newer welding methods include laser, ultrasonic, and electron beam. The demand for trained welders continues to look good.

CAREERS/CAREER AREAS:

- Welder
- Blacksmith
- Metallurgist
- Boilermaker
- Ironworker
- Robotics Technician
- Quality Control Inspector
- Fabrication Designer
- Plastics Assembler
- Composite Fabricator
- Manufacturing Engineer

Design Engineer

MANUFACTURING AND PRODUCT DEVELOPMENT

The Manufacturing and Product Development Sector provides a foundation in manufacturing processes and systems. Manufacturing is the use of tools and labor to make products to sell. Product development involves the creation of an idea and the subsequent design and process that results in a product for sale. This sector is closely related to engineering and industrial design. An important part of California's economy, this sector produces a wide range of products from sophisticated electronic/computer related equipment to the simplest of toys. As our world becomes more dependent on electronics, students with training and education in manufacturing and product development will continue to be in high demand. The Manufacturing and Product Development Sector is for students who enjoy working with their hands, building or designing infrastructures, and expressing themselves artistically.

The information below is just a small sample of the many great employment related resources available on the State of California website www.edd.ca.gov. We encourage you to visit the website and explore the available information.

Occupation Title	Employment Levels in 2006	Projected Employment level 2016	Projected Job Growth	Percent of Job Growth	2008 Hourly ¹ Mean Wage	2008 ²Weekly Mean Wage	2008 ³ Monthly Mean Wage	2008 Annual Mean Wage
Advertising Sales Agents	21,000	25,300	4,300	20.5%	\$27.70	\$1,108.00	\$4,653.60	\$55,843.20
Assemblers & Fabricators	32,400	33,500	1,100	3.4%	\$13.18	\$527.20	\$2,214.24	\$26,570.88
Commercial & Industrial Designers	5,900	6,600	700	11.9%	\$36.46	\$1,458.40	\$6,125.28	\$73,503.36
Computer Programmers	36,900	35,700	-1,200	-3.3%	\$39.10	\$1,564.00	\$6,568.80	\$78,825.60
Desktop Publishers	2,900	2,900	0	0.0%	\$19.87	\$794.80	\$3,338.16	\$40,057.92
Editors	14,100	15,600	1,500	10.6%	\$28.04	\$1,121.60	\$4,710.72	\$56,528.64
Graphic Designers	36,700	41,800	5,100	13.9%	\$25.99	\$1,039.60	\$4,366.32	\$52,395.84
Industrial Production Managers	19,400	20,300	900	4.6%	\$46.51	\$1,860.40	\$7,813.68	\$93,764.16
Machine Operators	5,200	5,400	200	3.9%	\$12.71	\$508.40	\$2,135.28	\$25,623.36
Machinists	32,500	36,000	3,500	10.8%	\$18.83	\$753.20	\$3,163.44	\$37,961.28
Maintenance Mechanics	133,000	149,300	16,300	12.3%	\$18.63	\$745.20	\$3,129.84	\$37,558.08
Mechanical Engineers	24,000	25,800	1,800	7.5%	\$41.09	\$1,643.60	\$6,903.12	\$82,837.44
Multi Media Artists & Animators	27,900	36,800	8,900	31.9%	\$38.98	\$1,559.20	\$6,548.64	\$78,583.68
Network Administrators	32,400	42,200	9,800	30.2%	\$37.67	\$1,506.80	\$6,328.56	\$75,942.72
Network Systems Analysts	28,900	45,900	17,000	58.8%	\$37.23	\$1,489.20	\$6,254.64	\$75,055.68
Photographers	13,800	15,900	2,100	15.2%	\$22.69	\$907.60	\$3,811.92	\$45,743.04
Production Managers	19,400	20,300	900	4.6%	\$46.51	\$1,860.40	\$7,813.68	\$93,764.16
Secondary School Teachers	119,100	140,600	21,500	18.1%	\$31.52	\$1,260.80	\$5,295.36	\$63,544.32
Structural Steel & Iron Workers	5,100	5,500	400	7.8%	\$24.78	\$991.20	\$4,163.04	\$49,956.48
Technical Writers	7,200	8,600	1,400	19.4%	\$37.20	\$1,488.00	\$6,249.60	\$74,995.20
Welders, Cutters, Solderers, & Brazers	31,200	35,400	4,200	13.5%	\$17.06	\$682.40	\$2,866.08	\$34,392.96

These selected occupations with information on job growth, percent growth and earning potentials are based on information found at www.labormarketinfo.edd.ca.gov
¹ Mean: Midpoint between highest & lowest
² Weekly: Based on 40 hours
³ Monthly: Based on 168 hours

TIPS FOR JOB SEEKERS

How can you improve your chances of getting a job? Applying for a job is the easy part, but getting it can be more of a challenge. Following these five tips can help you reach your goal:

The Job

- Determine your interests: talk to others and consider your hobbies and talents
- Search "career assessments" on the Internet



The Resume

- Should be easy to read: not too long, too wordy or too cluttered
- Make it powerful
- Show you can cooperate, you can learn, and you can do



The Application

- Make it neat, complete and accurate
- Include recommendations from teachers, employers, coaches, friends, etc.

The Interview

- Show enthusiasm: it separates the winners from the losers
- Dress appropriately/similar to those on the job

5

The Follow-up

• Send a thank you note

LIT

- Call to see if a decision has been made
- If not, ask, "Am I still a candidate?"
- If you are, ask, "Is it okay if I call back in a couple of days?"





A Partnership for Success

390 W. Fir Ave, Suite 300, Bldg B Clovis, CA 93611 Phone: (559) 324-6410 Fax: (559) 324-6489 www.statecenter.com This material is made pursuant to agreement number 07-0170a of the CTE Community Collaborative Supplemental grant. Funds were administered by the Governor's CTE Initiative SB70/SB 1133 through the California Community Colleges Chancellor's Office.

Activity that is the subject of this document was supported in whole or part by the U.S. Department of Education. However, the opinions expressed herein do not necessarily reflect the position or policy of the U.S. Department of Education, and no official endorsement by the U.S. Department of Education should be inferred.