# PARAPROFESSIONAL TRAINING EVENTS

vs from 2pm -

# REINFORCEMENT

#### REGISTER NOW >

- Types of reinforcement, including positive reinforcement & token economy.
- How to support learners by using reinforcement.
- Activity-based scenarios that promote real-world application of reinforcement.

### PROMPTING

#### REGISTER NOW >

- What is least-to-most prompting, including when to use least-to-most prompting.
- How to support learners by using prompting.
- Activity-based scenarios that promote real-world application of prompting.

# SUPPORTING PEER INTERACTIONS

REGISTER NOW

- What is in the EBP toolkit.
- When & how to support peer interactions.
- Activity-based scenarios that promote real-world application of supporting peer interactions.

### TIME DELAY

### REGISTER NOW

- What is time delay, including when & how to use constant or progressive time delay.
- How to support learners by using time delay.
- Activity-based scenarios that promote real-world application of time delay.

## **VISUAL CUES**

### REGISTER NOW >

- What are visual cues, including when & how to use specific types of visual cues.
- How to support learners by using visual cues.
- Activity-based scenarios that promote real-world application of visual cues.

